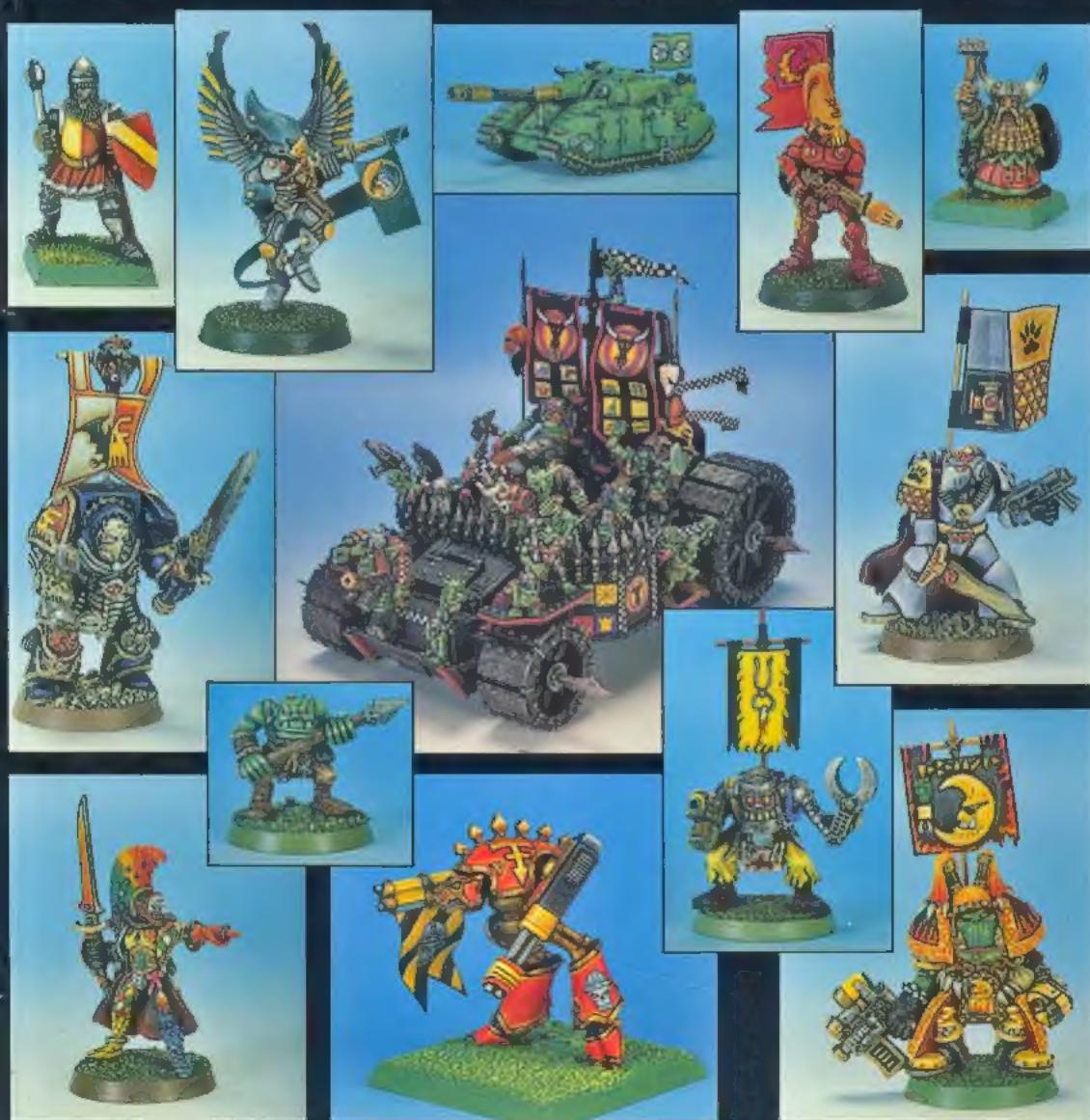


CITADEL MINIATURES™



CATALOGUE

CITADEL MINIATURES®

CATALOGUE

Section Four

Compiled by Simon Smith and Peter Graylish

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A

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PRODUCT

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Citadel Miniatures are supplied unpainted. Citadel Miniatures contain lead which may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.

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Welcome to the fourth Citadel Catalogue, a comprehensive update of the latest metal and plastic Citadel miniatures, plus all the most recent Games Workshop games and supplements.

Citadel Miniatures

Citadel Miniatures manufacture the largest range of high quality metal and plastic gaming miniatures in the world. Our Citadel designers work alongside the Games Workshop game designers ensuring that all our models are suitable for use by collectors, modellers and everyone who plays Games Workshop games.

Everybody involved with the design of one of our new miniatures is a keen gamer - from the person who develops the initial concept, through the designer of the original model to the guy who does the final casting in white metal. Citadel miniatures are made by gamers for gamers. Along every step of the way, the miniatures are carefully examined to make sure that they are as perfect as possible.

The Citadel Catalogues

The first Citadel Catalogue was separated into two sections: Warhammer 40,000 and Warhammer Fantasy miniatures, along with a comprehensive games listing. Sections Three and Four update both these major ranges, and also include Epic scale miniatures, plastics, and the latest Games Workshop games.

To make it easy to find what you need, we've divided the catalogue into sections - Warhammer 40,000, Warhammer Fantasy and Epic. Each section is broken down into specific ranges. The Warhammer 40,000 section of the Fourth Catalogue contains the latest Eldar and Space Marines releases, for example.

We have tried to make the Citadel Catalogues into the most complete reference source for Citadel miniatures ever by presenting every single miniature possible in all its glory. These catalogues are an invaluable aid to anybody who collects Citadel miniatures, allowing you to plan your next purchases and find exactly the right model for your army.

We have attempted to show every model at actual size and with all its individual components so that you can choose the exact miniatures or parts you require.

Where appropriate, each model has been shown on a plastic slotbase of the correct size for use in our games. When you buy a model you'll automatically get the correct size slotbase you need. 'Flying' models come with a clear plastic flying base.

Many of our models now come with separate plastic arms, weapons, shields or horses, which allows you to customise your miniatures. Where possible, we've illustrated these extras on the same page, or given examples of the completed models. The correct sprues will always be included when you buy your models.

Multi-piece models

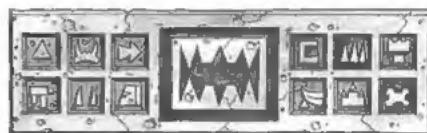
Some of our more complicated models are made of a large number of pieces. So that you can see exactly what you get with these models, we have illustrated each component separately as well as showing the completed model. We have also included construction diagrams where it isn't obvious how the models go together.

Note that our complicated multi-part models are intended for enthusiasts and you really do require a moderate level of skill to assemble them. They can certainly prove too difficult for young or inexperienced modellers. Please do not order them if you are uncertain of your skill!

How to Buy Citadel Miniatures

The very best way to buy Citadel miniatures is at a Games Workshop store where you'll be able to examine the models at first hand. All our Games Workshop staff are collectors and gamers like yourself so they will be glad to help you choose exactly which miniatures you require, or offer advice on how to prepare and paint your models.

Every Games Workshop store has a wide selection of painted models, and runs regular painting sessions for beginners.



The majority of the models illustrated here are readily available from Games Workshop stores and other good hobby stores, however the range is so huge that only our mail-order department can supply everything.

We have included full details on the Games Workshop Mail Order service in the enclosed price list. If you have any questions about the availability of miniatures featured in this catalogue or indeed any other Citadel models give us a ring on 0773-713213 and our expert staff will do their best to help.

Updating your Citadel Catalogue

Obviously this catalogue will soon be out of date as our designers produce many new and exciting models every month, and eventually these new models will be gathered together into the Fifth Citadel Catalogue. In the meantime you can keep totally up to date by reading White Dwarf, Games Workshop's monthly magazine. This magazine contains news and details of all the latest releases from the Citadel & Marauder design teams, plus articles on painting and modelling as well as regular features on all your favourite games.

IMPORTANT

Citadel miniatures and Marauder miniatures are intended for collectors, modellers and gamers.

THEY ARE NOT TOYS.

Our metal models contain lead which can be harmful if ingested, but there is no real danger if you are sensible. Please follow these simple instructions.

Please do not put them in your mouth or lick them. Do not buy them for or give them to small children.

Our miniatures should never be given to children under 14, nor to anyone who cannot trust not to suck them.

Citadel miniatures are supplied unpainted and without bases. For painting your miniatures we recommend you use Citadel paints and brushes. Where our models require construction, we recommend you use Citadel polystyrene cement and Citadel superglue.

SPACE WOLVES DREADNOUGHT

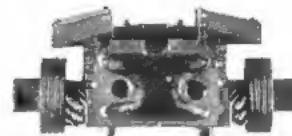
BJORN THE FELL-HANDED



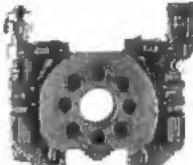
THE COMPLETE BJORN THE FELL-HANDED

CONSISTS OF:

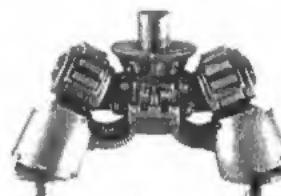
- 1 x SARCOPHAGUS
- 1 x REAR BODY
- 1 x LOWER BODY
- 1 x LEGS
- 2 x FOOT
- 1 x POWER PLANT
- 1 x ASSAULT CANNON
- 1 x LIGHTNING CLAW ARM
- 1 x LIGHTNING CLAW
- 1 x AUTO LAUNCHER
- 1 x BANNER POLE 2



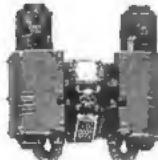
REAR BODY
0425/11



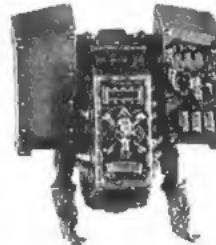
LOWER BODY
0425/2



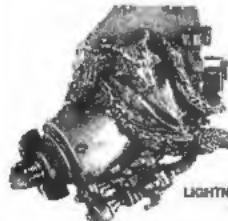
LEGS
0425/9



POWER PLANT
0425/4



SPACE WOLVES
SARCOPHAGUS
0427/10



LIGHTNING CLAW ARM
0427/13



ASSAULT CANNON
0427/15



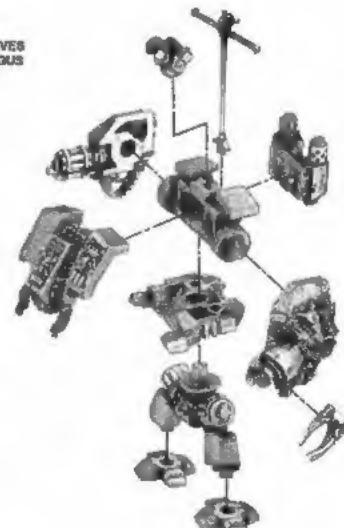
LIGHTNING CLAW
0427/14



FOOT
0425/8



AUTO LAUNCHER
0425/7



BJORN THE FELL-HANDED SPACE WOLVES DREADNOUGHT

Bjorn the Fell-Handed is a mighty totem of the Space Wolves fighting history. His massive Dreadnought armour is an honoured Chapter artifact that represents an unbroken link through the centuries to the Space Wolves' legendary founder Leman Russ. Bjorn actually fought alongside Russ during the early days of the Space Wolves Chapter and he is a potent reminder of those epic times.

Between battles Bjorn's armour is constantly maintained by the Chapter's Iron Priests, Rune Priests and Artificers.

Within the armour Bjorn rests, gathering his strength, awaiting the moment when his awesome power is needed by the Space Wolves and once more he has to crush their foes.



LEMAN'S BADGE



PACK MARKING



RAGNAR'S BADGE



ARMY BADGE



BJORN'S BANNER
depicts him as a powerful member of the Blood Claws in the days of Leman Russ.



ASSAULT CANNON

BJORN'S WEAPONS

Over the centuries Bjorn has wielded an enormous variety of different weapons. He is currently armed with an assault cannon and a lightning claw, the latter having an additional heavy flamer attached. Despite the vast destructive potential of this wargear it is his fighting spirit, legendary personality and battlefield experience which are Bjorn's strongest weapons.



LIGHTNING CLAW WITH HEAVY FLAMER

BLOOD ANGELS DREADNOUGHT

BLOOD ANGEL DREADNOUGHT



THE COMPLETE BLOOD ANGELS DREADNOUGHT CONSISTS OF:

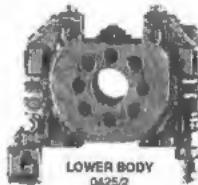
- 1 x SARCOPHAGUS 1
- 1 x REAR
- 1 x LOWER BODY
- 1 x LEGS
- 2 x FOOT
- 1 x BACK SECTION
- 1 x MULTIMELTA
- 1 x POWER FIST ARM
- 1 x POWER FIST
- 1 x AUTO LAUNCHER
- 1 x BANNER POLE 1



REAR BODY
0425/11



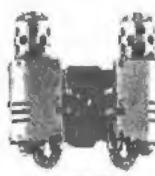
BANNER POLE 1
0425/12



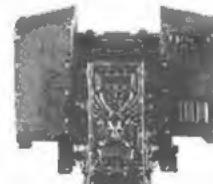
LOWER BODY
0425/2



LEGS
0425/9



BACK SECTION
0425/4



SARCOPHAGUS 1
0425/1



POWER FIST ARM
0425/5



MULTIMELTA
0425/3



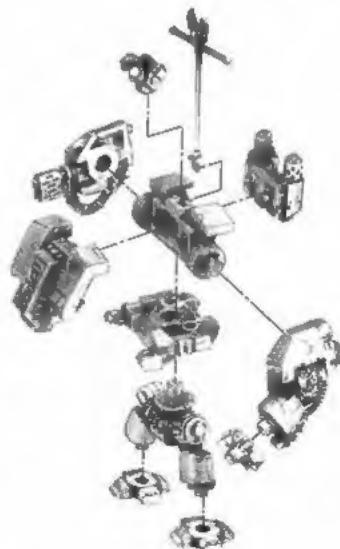
POWER FIST
0425/6



FOOT
0425/8



AUTO LAUNCHER
0425/7





ULTRAMARINES SPACE MARINE ASSAULT SQUAD

Ultramarines assault troops are ever at the forefront of the most hard-fought battles in the galaxy. Equipped with powerful jump packs to quickly seize objectives, and armed with a chainswords, plasma pistols and other deadly hand-to-hand weapons, Space Marine assault troops are some of the toughest close combat warriors in the Imperium.

The Ultramarines are amongst the oldest and most renowned Space Marine Chapters. They are famous not only for their many victories in battle but also for their strict adherence to the Imperial orthodoxy laid out in the Codex Astartes. This great manual, set down by the Emperor himself, covers all aspects of the Chapter's life from details of uniform and markings to grand strategy.



ULTRAMARINES SPACE MARINES WITH JUMP PACKS

The Codex Astartes lays down a strict system of identification by giving each company a distinctive colour. The Company shown has yellow markings which appear most notably on the warrior's shoulder pad trim. The squad sergeant is distinguished by his red helmet and the red skull applied to his Chapter badge.



SQUAD BADGE



ARMY BADGE



THE SQUAD SERGEANT



SERGEANT'S CHAPTER BADGE



SERGEANT'S HONOUR BADGE



CHAPTER BADGE



HONOUR BADGE



JUMP PACK MARKINGS

SPACE MARINES

BLOOD ANGEL DEATH COMPANY



BLOOD ANGEL DEATH
COMPANY TROOPER 1
0424/3



BLOOD ANGEL DEATH
COMPANY TROOPER 2
0424/4



BLOOD ANGEL DEATH
COMPANY TROOPER 3
0424/2



BLOOD ANGEL
DEATH
COMPANY
SERGEANT
0424/1

THESE MINIATURES ARE SUPPLIED WITH PLASTIC SPACE MARINE ARMS, CLOSE COMBAT AND BACKPACK SPRUES



EXAMPLES OF COMPLETED DEATH COMPANY

JUMP PACK ASSAULT TROOPS



JUMP PACK
TROOPER 1
0426/2



JUMP PACK
TROOPER 2
0426/1



JUMP PACK
SERGEANT
0426/3



JUMP PACK
0426/4

THESE MODELS ARE SUPPLIED WITH MARINE ARMS AND CLOSE COMBAT SPRUES



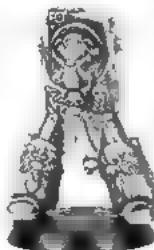
EXAMPLES OF COMPLETED JUMP PACK ASSAULT TROOPS

Designed by Jes Goodwin

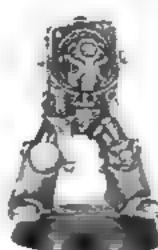
TERMINATORS

DEATHWING TERMINATORS

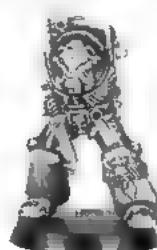
A DEATHWING TERMINATOR SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES



DEATHWING
06097



DEATHWING
TERMINATOR 1
06091



DEATHWING
TERMINATOR 2
06092

RIGHT ARM



HEAVY FLAMER
06094



DEATHWING
STORM BOLTER
06093



DEATHWING
ASSAULT CANNON
70060/11

THE COMPLETE DEATHWING

- 1 x BODY
- 1 x LEFT ARM
- 1 x RIGHT ARM

THE SERGEANT TERMINATOR
IS ALSO SUPPLIED WITH
1 x BACK BANNER
1 x SHIELD



DEATHWING
BACK BANNER
0609/10

THE DEATHWING TERMINATORS ARE AVAILABLE AS A BOXED SET

- 1 x SERGEANT BODY
- 4 x TERMINATOR BODIES
- 4 x STORM BOLTERS
- 1 x HEAVY FLAMER
- 1 x BACK BANNER
- 1 x STORM SHIELD
- 1 x POWER SWORD
- 1 x CHAINFIST
- 4 x POWER GLOVE

LEFT ARM



DEATHWING
CHAINFIST
06095



DEATHWING
POWER GLOVE
06096



DEATHWING
POWER SWORD
06098



EXAMPLES OF COMPLETED DEATHWING TERMINATORS

SPACE MARINES



SPACE MARINE
MK2 CRUSADE ARMOUR
70106/48



70106/44



SPACE MARINE
MK5 'HERESY' ARMOUR
70106/47



SPACE MARINE
MK6 ARMOUR 1
70106/48



SPACE MARINE
MK6 ARMOUR 2
70106/49



SPACE MARINE
MK6 ARMOUR 3
70106/42



SPACE MARINE
MK6 ARMOUR 4
70106/43



SPACE MARINE
MK7 ARMOUR 1
70106/50



SPACE MARINE
MK7 ARMOUR 2
70106/51



SPACE MARINE
MK7 ARMOUR 3
70106/52



SPACE MARINE
MK7 ARMOUR 4
70106/53



SPACE MARINE
MK7 ARMOUR 5
70106/55



SPACE MARINE
MK7 ARMOUR 6
70106/56

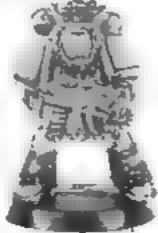


SPACE MARINE
MK7 ARMOUR 7
70106/54



SPACE MARINE
MK8 'ERRANT' ARMOUR
70106/57

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A SPACE MARINE BOLTER AND BACKPACK SPRUE.

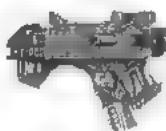


EXAMPLES OF COMPLETED MK7, MK6 AND MK5 SPACE MARINES.

Designed by Jes Goodwin

SPACE MARINES

SPACE MARINE DEVASTATORS



HEAVY BOLTER
0813/8



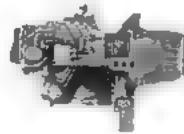
IMPERIAL LASCAÑON
0813/5



MISSILE LAUNCHER
0813/4



MK7 SPACE MARINE
DEVASTATOR 1
0813/2

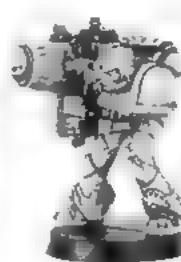
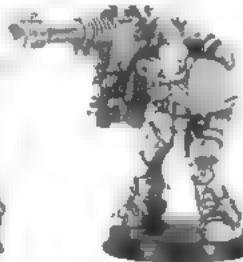


0422/7

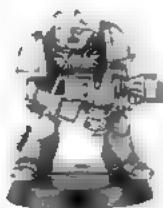


MK7 SPACE MARINE
DEVASTATOR 2
0813/3

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC SPACE MARINE BACKPACK SPRUE.



SPACE MARINES WITH SPECIAL WEAPONS



WITH FLAMER
0819/4



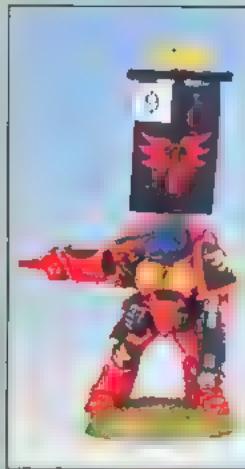
WITH MELTA GUN
0808/2



SPACE MARINE
WITH PLASMA GUN
0421/2

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE BACKPACK SPRUE.

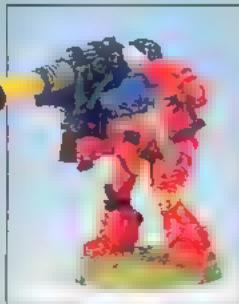
SPACE MARINE BLOOD ANGEL DEVASTATORS



SERGEANT

The Devastator Squads of the Blood Angels Chapter are distinguished from the Tactical Squads by their blue helmets. Otherwise they display standard Blood Angel insignia: bright red armours with predominantly black markings. The Sergeant and Veteran trooper have reversed shoulder pad schemes to denote rank: each can lead a five-man combat squad into battle.

The Sergeant's banner displays the squad number in this case nine and each Space Marine displays the squad badge on their right kneepad.



WITH LASCANNON

WITH HEAVY
PLASMA GUN

WITH MISSILE LAUNCHER



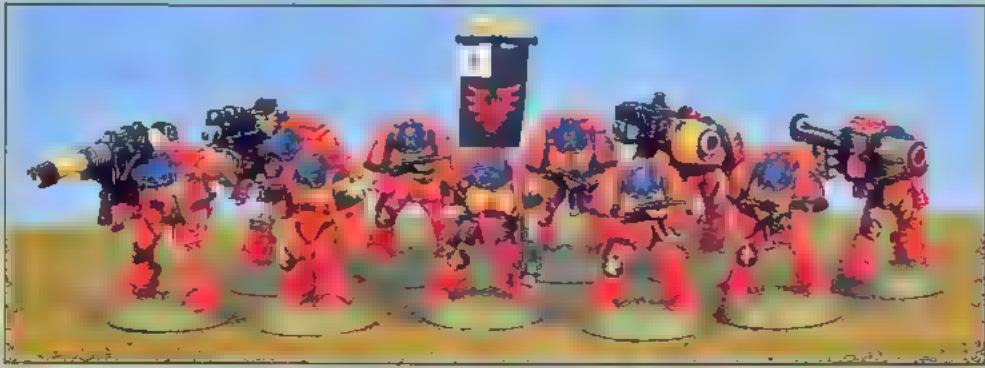
WITH HEAVY BOLTER

SERGEANT'S
BANNER

2ND COMPANY BADGE

SERGEANT'S
HONOUR
BADGESQUAD
BADGECHAPTER
BADGE

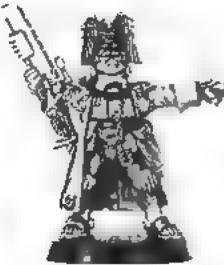
ARMY BADGE



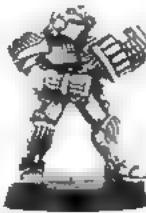
A COMPLETE BLOOD ANGELS DEVASTATOR SQUAD

IMPERIAL

ADEPTUS ARBITES



ADEPTUS ARBITES
CHAMPION WITH SHOTGUN
72401/4



ADEPTUS ARBITES
WITH GRENADE LAUNCHER
72401/3



ADEPTUS ARBITES
WITH BOLTER
72400/2



ADEPTUS ARBITES
WITH SHOTGUN
72400/1

IMPERIAL PSYKERS



PSYKER 1
72410/3



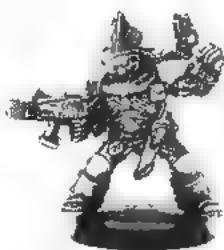
PSYKER 2
72410/1



PSYKER 3
72410/2

SPACE WOLVES SCOUT SERGEANTS

THE COMPLETE WOLF SCOUT
SERGEANTS CONSIST OF
1 X WOLF SCOUT SERGEANT
1 X WOLF SCOUT BACKPACK



WOLF SCOUT
SERGEANT 1
70005/4



WOLF SCOUT
SERGEANT 2
70005/2



WOLF SCOUT
SERGEANT 3
70005/3



WOLF SCOUT
BACKPACK
70005/1

IMPERIAL

OGRYNS



HEAD 1
724203



HEAD 2
724201



HEAD 3
724202



TORSO 1
724208



TORSO 2
724207



TORSO 3
7242010



GUN 1
724209



GUN 2
724208



GUN 3
7242011



LEGS 1
724204



LEGS 2
724205

THE COMPLETED OGRYN
CONSIST OF:
1 x HEAD
1 x TORSO
1 x GUN
1 x LEGS
PLEASE NOTE TORSO 2
WILL ONLY FIT WITH GUN 3



EXAMPLES OF COMPLETED OGRYNS



ULTHWE GUARDIANS SQUAD ARMED WITH CLOSE COMBAT WEAPONS



Each squad of Guardians is distinguished by a minor variation in its uniform, often in the colour of the helmets, shields, and weapons. A squad will often have its own unique helmet painting and a selection of common styles is illustrated here. Although we have chosen Ulthwe Guardians, the same applies to all the Craftworlds.



ULTHWE JET BIKE



ULTHWE ANTI-GRAV PLATFORM WITH LASCAÑON

WARLOCKS OF ULTHWE

The traditional colours of each Craftworld are reflected in the uniforms of its Guardians. These same colours commonly appear on the robes of the Craftworld's leaders and psykers. Together with the use of the Craftworld rune, these theme colours identify the Craftworld to which any Eldar belongs.

Parseers and Warlocks can easily be identified by their force weapons and distinctive Writhbone helmets.

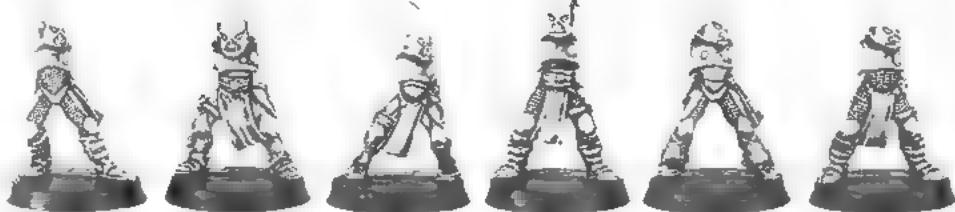


WARLOCK WITH SINGING SPEAR



WARLOCK WITH FORCE SWORD

ELDAR GUARDIANS



GUARDIAN 1
71584/23

GUARDIAN 2
71584/21

GUARDIAN 3
71584/20

GUARDIAN 4
71584/28

GUARDIAN 5
71584/24

GUARDIAN 6
71584/19



GUARDIAN 7
71584/25

GUARDIAN 8
71584/16

GUARDIAN 9
71584/26

GUARDIAN 10
71584/23

GUARDIAN 11
71584/28

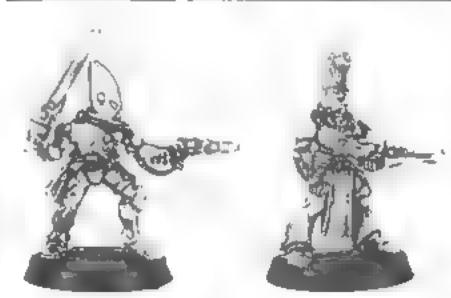
GUARDIAN 12
71584/21



GUARDIAN 13
71584/22

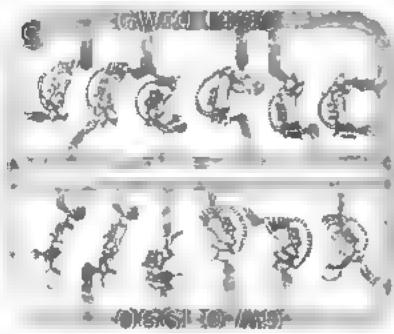
GUARDIAN 14
71584/29

GUARDIAN 15
71584/17

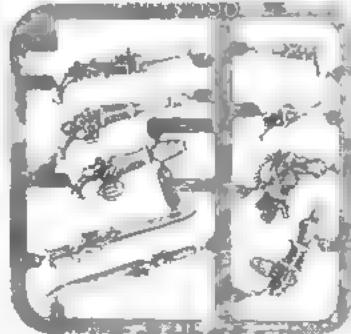


EXAMPLES OF COMPLETED ELDAR GUARDIANS

THESE MODELS ARE SUPPLIED WITH AN ELDAR ARMS SPRUE AND AN ELDAR WEAPONS SPRUE AS STANDARD



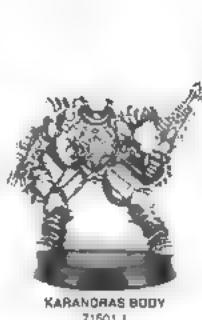
ELDAR ARMS SPRUE 00825



ELDAR WEAPONS SPRUE 100613

PHOENIX LORDS

KARANDRAS – THE SHADOW HUNTER

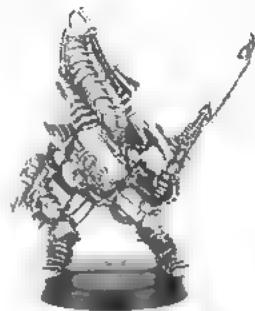


KARANDRAS BODY
71501.1

THE COMPLETED KARANDRAS
CONSISTS OF
1 x KARANDRAS BODY
1 x KARANDRAS HEAD



KARANDRAS HEAD
71501/2



EXAMPLE OF COMPLETED
KARANDRAS

ASURMEN – THE HAND OF ASURYAN

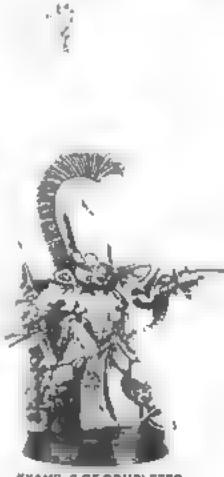


ASURMEN BODY
71503/1

THE COMPLETED ASURMEN CONSISTS OF
1 x ASURMEN BODY
1 x ASURMEN BANNER POLE

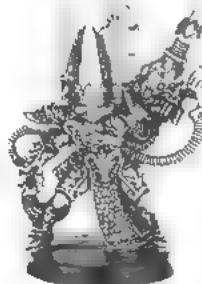


ASURMEN
BANNER POLE
71503/2



EXAMPLE OF COMPLETED
ASURMEN

FUEGAN – THE BURNING LANCE



FUEGAN
71502/1

THE COMPLETED FUEGAN
CONSISTS OF
1 x FUEGAN BODY
1 x FIRE AXE



FIRE AXE
71502/2



EXAMPLE OF COMPLETED
FUEGAN – THE BURNING LANCE

PHOENIX LORDS

MAUGAN-RA – THE HARVESTER OF SOULS



MAUGAN-RA
BODY
7-504/1



7-504/2



BACKPACK
7-504/3

THE COMPLETED MAUGAN-RA CONSISTS OF
1 x MAUGAN-RA BODY
1 x MAUGAN-RA BACKPACK
1 x MAGETAR



EXAMPLE OF COMPLETED
MAUGAN-RA

JAIN ZAR – THE STORM OF SILENCE



JAIN ZAR
7-505/1



LEFT ARM AND BLADE
OF DESTRUCTION
7-505/2

THE COMPLETED JAIN ZAR
CONSISTS OF
1 x JAIN ZAR BODY
1 x LEFT ARM AND BLADE OF
DESTRUCTION
1 x RIGHT HAND AND SILENT DEATH

RIGHT HAND AND
SILENT DEATH
7-505/3



EXAMPLE OF COMPLETED JAIN ZAR

BAHARROTH – THE CRY OF THE WIND



BAHARROTH BODY
7-506/1

THE COMPLETED BAHARROTH
CONSISTS OF
1 x BAHARROTH BODY
1 x SWOOPING HAWK EXARCH WINGS

SWOOPING HAWK
EXARCH WINGS
7-506/6



EXAMPLE OF COMPLETED
BAHARROTH

ELDAR AVATAR

AVATAR



EXAMPLE OF THE COMPLETED ELDAR AVATAR

THE COMPLETED ELDAR AVATAR

CONSISTS OF:

- 1 x AVATAR TORSO
- 1 x AVATAR LEGS
- 1 x AVATAR MANE
- 1 x BLOODY HAND
- 1 x RIGHT ARM AND SWORD

BLOODY HAND
0430/4



RIGHT ARM AND SWORD
0430/3



AVATAR TORSO
0430/2



AVATAR MANE
0430/5



AVATAR LEGS
0430/1



ELDAR

FARSEER



FARSEER
71800/3

ELDRAD ULTHRAN – FARSEER OF ULTHWE



ELDRAD ULTHRAN
71500/1

WARLOCKS



WARLOCK AND
FORCE ROD 1
71600/4



WARLOCK AND
FORCE ROD 2
71600/2



WARLOCK AND
SINGING SPEAR
71600/7



WARLOCK AND
WITCH BLADE 1
71600/5



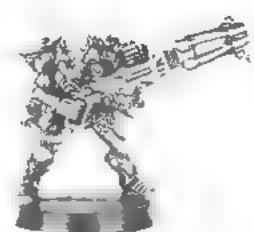
WARLOCK AND
WITCH BLADE 2
71600/1



WARLOCK AND
WITCH BLADE 3
71600/6

ELDAR

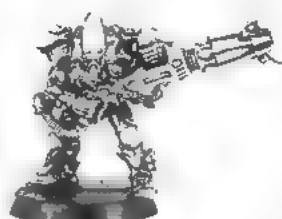
WARP SPIDER ASPECT WARRIORS



WARP SPIDER 1
71635/1

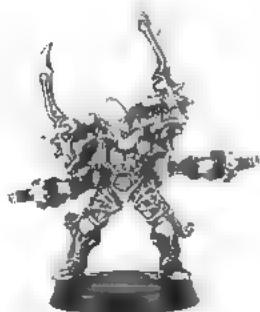


WARP SPIDER 2
71635/2



WARP SPIDER 3
71635/3

WARP SPIDER EXARCH



EXAMPLE OF COMPLETED
WARP SPIDER EXARCH



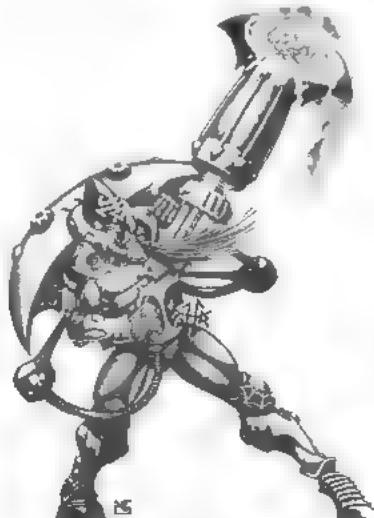
WARP SPIDER
71571/0



WARP SPIDER
EXARCH CARAPACE
71571/2



WARP SPIDER
DEATH SPINNER
71571/3



HEAVY WEAPONS

GUN CREW



GUNNER WITH
SHURIKEN CATAPULT
71610/9



GUNNER WITH SHURIKEN
CATAPULT AND HELMET
71610/5



SPOTTER WITH
HELMET
71610/8

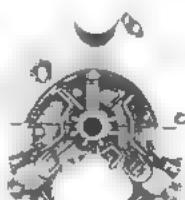


SPOTTER WITH
GOOGLES
71610/7

ANTI-GRAV WEAPONS PLATFORM



EXAMPLE OF COMPLETED
ANTI-GRAV WEAPONS PLATFORM



ANTI-GRAV PLATFORM
71610/6



D-CANNON
071617/2



WEAPON SHIELD
0432/12



SCATTER LASER
71610/1



HEAVY PLASMA GUN
71610/4



LAS CANNON
71610/2

ELDAR

ELDAR DREADNOUGHT



EXAMPLE OF COMPLETED ELDAR DREADNOUGHT

THE COMPLETED ELDAR DREADNOUGHT CONSISTS OF:

- 1 x HEAD
- 1 x POWER PLANT
- 1 x TORSO
- 1 x LEFT LEG
- 1 x RIGHT LEG
- 1 x LEFT ARM
- 1 x RIGHT ARM
- 1 x WEAPON

RIGHT ARM
71610/11

LEFT ARM
716-0/12

D - CANNON
71610/10

RIGHT ARM 2
0435/4

SCATTER LASER
71610/1

LEFT ARM 2
0435/5

MISSILE LAUNCHER
71610/3

LAS CANNON
71610/2

POWER PLANT
0435/2

HEAVY PLASMA GUN
71610/4

TORSO
0432/1



HEAD
0435/3



LEFT LEG
0435/5

RIGHT LEG
0435/7



ELDAR

WAR WALKER



SCATTER LASER
716101



LAS CANNON
716102



MISSILE LAUNCHER
716103



HEAVY PLASMA GUN
716104

EXAMPLE OF COMPLETED ELDAR WAR WALKER



TORSO
043211



WEAPON SHIELD
043212



LEFT LEG
043214



RIGHT LEG
043213



POWER PLANT
04322

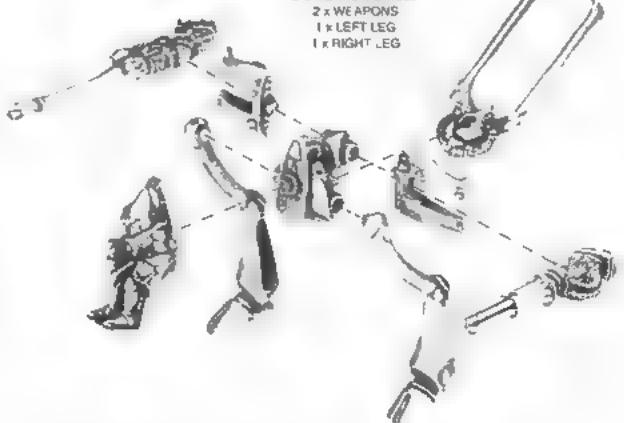


WAR WALKER
GUARDIAN
04325

THE COMPLETED ELDAR WAR

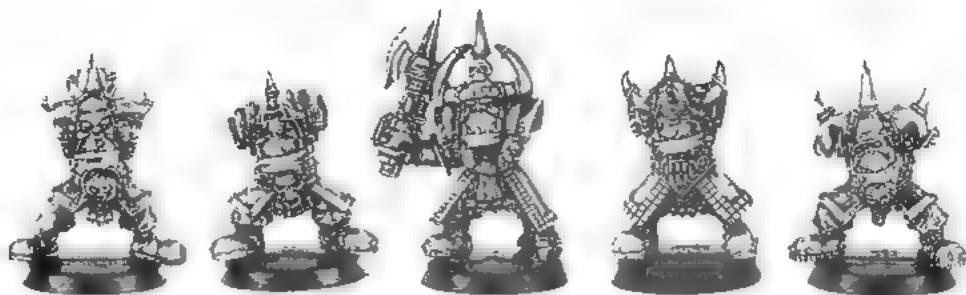
WALKER CONSISTS OF:

- 1 x WAR WALKER GUARDIAN
- 1 x TORSO
- 1 x POWER PLANT
- 2 x WEAPON SHIELD
- 2 x WEAPONS
- 1 x LEFT LEG
- 1 x RIGHT LEG



ORKS

GOFF NOBS



GOFF NOB 1
70801/5

GOFF NOB 2
70801/2

GOFF NOB 3
70801/1

GOFF NOB 4
70801/3

GOFF NOB 5
70801/4

GOFF SKARBOYZ



GOFF SKARBOY 1
70800/3

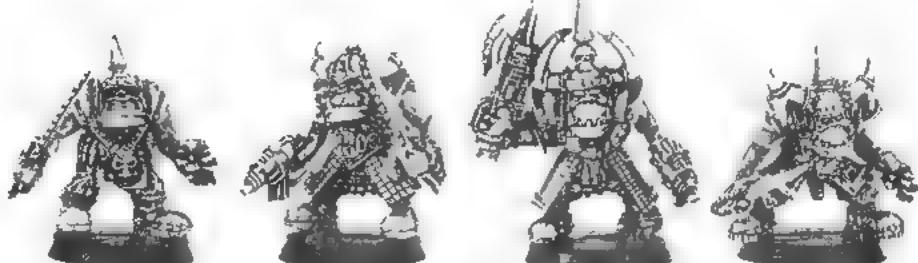
GOFF SKARBOY 2
70800/4

GOFF SKARBOY 3
70800/5

GOFF SKARBOY 4
70800/1

GOFF SKARBOY 5
70800/2

THESE MODELS ARE SUPPLIED WITH PLASTIC ORK ARMS AND WEAPONS SPRUES



EXAMPLES OF COMPLETED GOFF NOBS AND SKARBOYZ

GRETCHIN

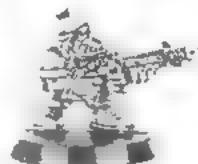
GRETCHIN



GRETCHIN 1
70559/31



GRETCHIN 2
70559/33



GRETCHIN 3
70559/32



GRETCHIN 4
70559/27



GRETCHIN 5
70559/29



GRETCHIN 6
70559/26



GRETCHIN 7
70559/30



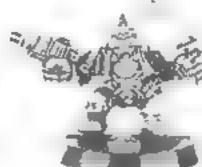
GRETCHIN 8
70559/28



GRETCHIN 9
70559/37



GRETCHIN 10
70559/35



GRETCHIN 11
70559/39



GRETCHIN 12
70559/39



GRETCHIN 13
70559/34



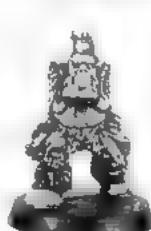
GRETCHIN 14
70559/36

ORKS

SNAKEBITES

THE COMPLETED SNAKEBITE ORKS CONSIST OF:
1 x SNAKEBITE ORK BODY
1 x SNAKEBITE BANNER
1 x ORK ARMS SPRUE

THESE MODELS ARE SUPPLIED WITH A PLASTIC ORK ARMS SPRUE AS STANDARD



SNAKEBITE 1
70802/7



SNAKEBITE 2
70802/5



70802/6



SNAKEBITE
BANNER 1
0434/1



EXAMPLE OF COMPLETED SNAKEBITE ORK

SNAKEBITE BOARBOYZ

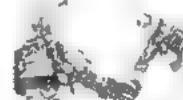
THE COMPLETED SNAKEBITE BOARBOYZ CONSIST OF:
1 x SNAKEBITE BOARBOY BODY
1 x SNAKEBITE BOARBOY LEGS
1 x SNAKEBITE BANNER
1 x ORK ARMS SPRUE
1 x BOAR SPRUE



BOARBOY TORSO 1
0434/5



BOARBOY TORSO 2
0434/6



BOARBOY TORSO 3
0434/7



BOARBOY LEGS 1
0434/8



BOARBOY LEGS 2
0434/9



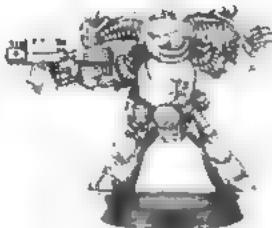
BOARBOY LEGS 3
0434/10

EXAMPLES OF COMPLETED SNAKEBITE BOARBOYZ



CHAOS MARINES

NURGLE PLAGUE MARINES



PLAGUE MARINE
WITH BOLTER 1
70460/2

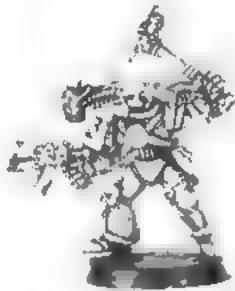


PLAGUE MARINE
WITH BOLTER 2
70460/3

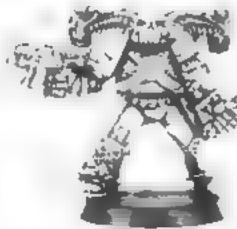


PLAGUE MARINE WITH
CHAINSAW AND BOLTER
70460/3

WORLD EATERS OF KHORNE ASSAULT MARINES



WORLD EATERS
ASSAULT MARINE 1
70465/1



ASSAULT MARINE 2
70465/2



WORLD EATERS
ASSAULT MARINE 3
70465/3

WORLD EATERS OF KHORNE



WORLD EATER 1
70466/1



WORLD EATER 2
70466/2

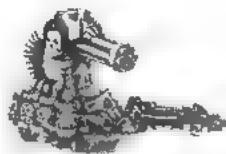


WORLD EATER 3
70466/3

THESE MINIATURES ARE SUPPLIED WITH A CHAOS MARINE BACKPACK SPRUE AS STANDARD

DAEMON ENGINES OF KHORNE

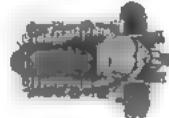
BRASS SCORPION



THE COMPLETE
BRASS SCORPION
CONSISTS OF:
1 x BRASS SCORPION BASE
1 x SCORPION CANNON
2 x POWER SAW



SCORPION CANNON
076544/11



BRASS SCORPION ENGINE
076544/10



POWER SAW
076544/12

DOOM BLASTER



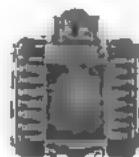
THE COMPLETE
DOOM BLASTER
CONSISTS OF:
1 x DOOM BLASTER BASE
1 x DOOM BLASTER LEFT
MORTAR
1 x DOOM BLASTER RIGHT
MORTAR
1 x BATTLE SCYTHE 3



DOOM BLASTER LEFT
MORTAR
076545/14



DOOM BLASTER RIGHT
MORTAR
076545/15



DOOM BLASTER BASE
076545/13



BATTLE SCYTHE 3
076545/16

BLOOD REAPER



THE COMPLETE
BLOOD REAPER
CONSISTS OF:
1 x SKULL CANNON
1 x BLOOD REAPER LEFT
TOWER
1 x BLOOD REAPER RIGHT
TOWER
1 x BATTLE SCYTHE 4



BLOOD REAPER LEFT TOWER
076546/18



BLOOD REAPER RIGHT TOWER
076546/17



SKULL CANNON
076546/19



BATTLE SCYTHE 4
076546/20

CHAOS TITAN

BANELORD CHAOS TITAN OF KHORNE



EXAMPLE OF COMPLETED BANELORD TITAN

THE COMPLETE
CHAOS TITAN
CONSISTS OF:
1 x HELLSKRIKE CANNON
1 x HAVOC MISSILE RACK
1 x HAVOC BANNER POLES
1 x BLOODLETTER HEAD
1 x HEAD CANNON
1 x DOOMFIST
1 x KHORNE TAIL
4 x TITAN BODY SPRUE

HAVOC BANNER POLES
0643/6

BLOODLETTER HEAD
0643/1

HEAD CANNON
0643/2

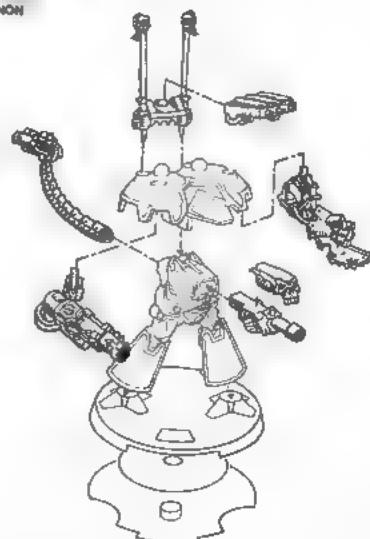
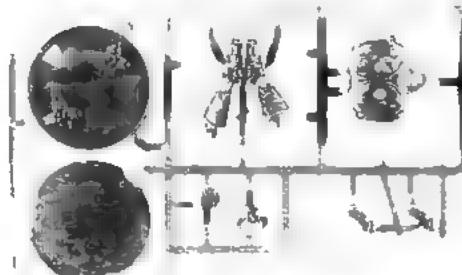
HAVOC MISSILE RACK
0643/7

KHORNE TAIL
0643/3

DOOMFIST
0643/5

HELLSKRIKE CANNON
0643/4

TITAN BODY SPRUE
(NOT SHOWN AT ACTUAL SIZE)
131188



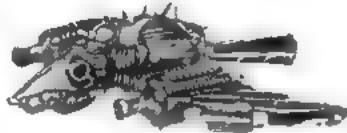
EPIC TZEENTCH

TZEENTCH FIRE LORD

THE COMPLETED TZEENTCH FIRE LORD
CONSISTS OF:
1 x TZEENTCH FIRE LORD BODY
1 x TZEENTCH FIRE LORD WINGS
1 x PLASTIC FLYING BASE



TZEENTCH FIRE
LORD BODY
76531/1



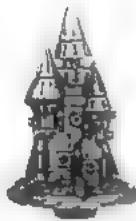
EXAMPLE OF THE COMPLETED TZEENTCH FIRE LORD



TZEENTCH FIRE
LORD WINGS
76531/2

SILVER TOWERS OF TZEENTCH

THE COMPLETED SILVER TOWERS OF
TZEENTCH CONSIST OF:
1 x SILVER TOWERS OF TZEENTCH TOWER
1 x SILVER TOWERS OF TZEENTCH BASE
1 x PLASTIC FLYING BASE



EXAMPLE OF THE COMPLETED SILVER TOWERS OF TZEENTCH



TZEENTCH TOWER
076532/1



SILVER TOWER OF
TZEENTCH
076532/2

DOOMWING



DOOMWING
076533/1

THE COMPLETE DOOMWING
CONSISTS OF:
1 x DOOMWING
1 x PLASTIC FLYING BASE





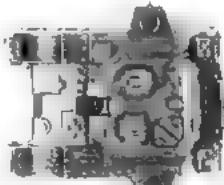
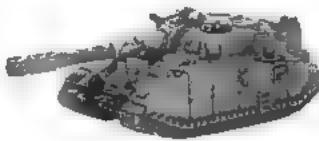
A STORMBLADE COMPANY LEADS AN ARMoured SPEARHEAD



A CHAOS ARMY OF KHORNE MARCHES TO BATTLE

IMPERIAL TANKS

SHADOWSWORD



SHADOWSWORD CHASSIS
0780544

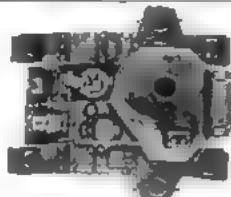
THE COMPLETE SHADOWSWORD CONSISTS OF:
1 x SHADOWSWORD CHASSIS
1 x VOLCANO CANNON
1 x SPONSON TURRETS 2



VOLCANO CANNON
0780545

SPONSON TURRETS 2
0780546

BANEBLADE



BANEBLADE CHASSIS
0780541

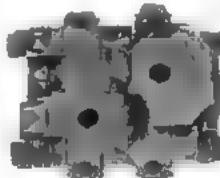
THE COMPLETE BANEBLADE CONSISTS OF:
1 x BANEBLADE CHASSIS
1 x BANEBLADE TURRET
1 x SPONSON TURRETS 2



BANEBLADE TURRET
0780543

SPONSON TURRETS 1
0780542

STORM HAMMER



STORM HAMMER CHASSIS
0780547

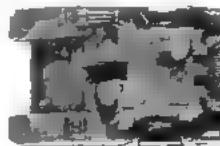
THE COMPLETE STORM HAMMER
CONSISTS OF:
1 x STORM HAMMER CHASSIS
2 x STORM HAMMER TURRETS
2 x SPONSON TURRETS 2



STORM HAMMER TURRET
0780548

SPONSON TURRETS 2
0780546

STORMBLADE



STORMBLADE BODY
08451

THE COMPLETE STORMBLADE
CONSISTS OF:
1 x STORMBLADE BODY
1 x PLASMA BLASTGUN
1 x HUNTER / KILLER MISSILES
1 x BATTLE CANNON



08452



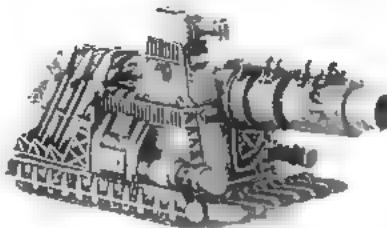
HUNTER / KILLER
08453



BATTLE CANNON
08454

EPIC SQUAT

SQUAT CYCLOPS



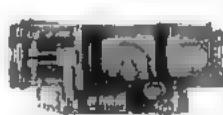
THE COMPLETED SQUAT CYCLOPS
CONSISTS OF:

- 1 x HELLFURY CANNON BARREL
- 1 x HELLFURY CANNON END
- 1 x HELLFURY CANNON TOP
- 2 x DOOMSTORM MISSILES
- 1 x RAM
- 1 x BATTLE CANNON TURRET
- 2 x MELTA CANNON
- 1 x HULL LEFT SIDE
- 1 x HULL RIGHT SIDE
- 1 x HULL REAR
- 1 x BARREL SUPPORT

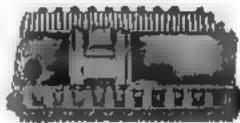
EXAMPLE OF COMPLETED SQUAT CYCLOPS



HULL RIGHT SIDE
0500/1



HELLFURY CANNON TOP
0500/3



HULL LEFT SIDE
0500/2



HULL REAR
0500/5



BARREL SUPPORT
0500/4



HELLFURY CANNON BARREL
0500/6



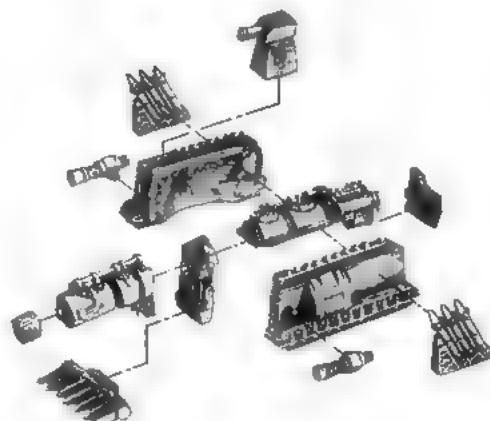
HELLFURY CANNON END
0500/7



0500/10



MELTA CANNON
0500/8



DOOMSTORM MISSILES
0500/11



BATTLE CANNON TURRET
0500/9

SPACE MARINE®



The Great Gargant is the most powerful of all Space Ork Mekboy inventions. Its vast body houses a multitude of orky engines, generators and dynamos, which power its frightening array of awesome weaponry. The Mega-cannon mounted in its belly and on its arm blast its enemies with massive destructive power. The Super Lifta-Droppa can pound armoured enemies into the ground and the Gork head has massive Traktor Cannons mounted in the eye sockets to drag its opponents to their certain doom.



Citadel Miniatures are supplied unpainted. This model requires assembly. We recommend that parts are carefully cleaned and trimmed with a modelling knife before painting with Citadel paints. This is a Citadel Miniatures export kit and requires a degree of modelling skill. We do not recommend this kit for young or inexperienced modellers.

**GAMES
WORKSHOP**

EPIC ORK

GREAT GARGANT



EXAMPLE OF COMPLETED ORK GARGANT

THE COMPLETE ORK GREAT GARGANT
CONSISTS OF:
3 x BODY SECTIONS
1 x HEAD
2 x FEET
2 x SHOULDER MOUNTS
1 x OBSERVATION TURRET
1 x SCORCHER GUN
1 x FURNACE DOOR
1 x SUPER LIFTA DROPPA
1 x GUTBUSTER MEGA-CANNON
1 x MEGA-CANNON
1 x BALCONY



BALCONY
0827/9



SCORCHER
TURRET
0827/14



WEAPON
MOUNT 1
0827/11



MEGA-CANNON
0827/26



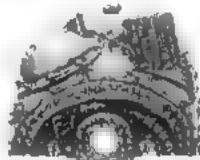
0827/22



WEAPON
MOUNT 2
0827/12



SUPER LIFTA DROPPA
0827/24



BODY SECTION 6
0827/21



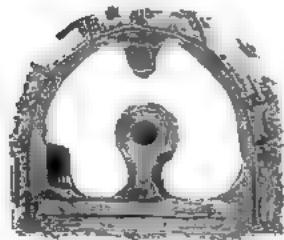
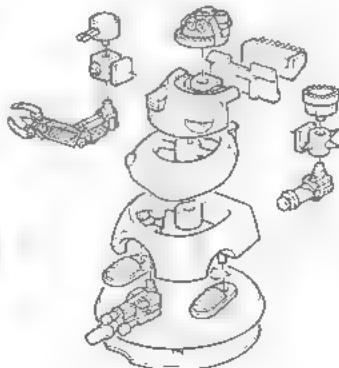
FOOT
0827/10



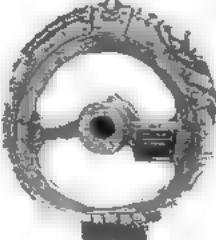
GUTBUSTER
MEGA-CANNON
0827/25



GORK HEAD 2
0827/22



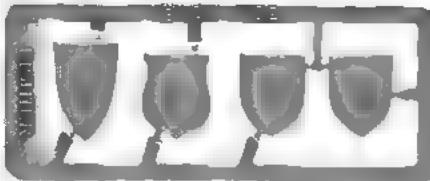
BODY SECTION 4
0827/20



BODY SECTION 2
0827/5

PLASTICS

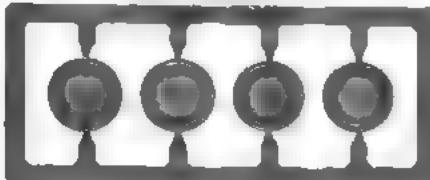
PLASTIC SHIELDS



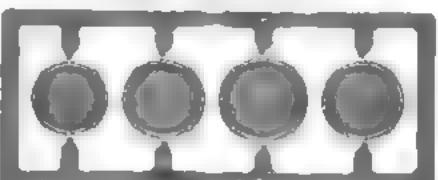
FIGHTER SHIELD SPRUE 101637



HIGH ELF SHIELD SPRUE 101635

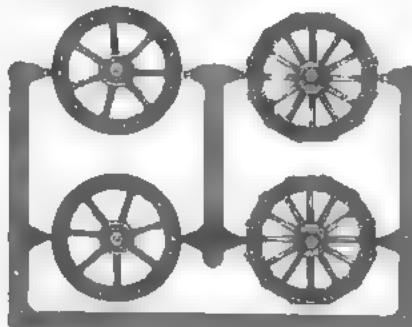


SMALL ROUND SHIELD SPRUE 111205

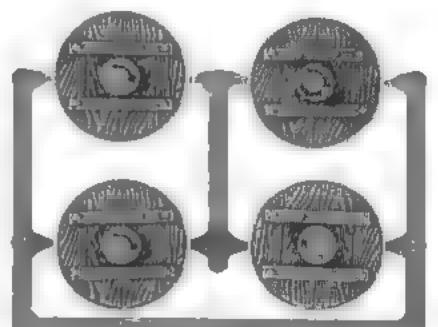


LARGE ROUND SHIELD SPRUE 111204

PLASTIC WHEELS



SPOKED WHEEL SPRUE 100567

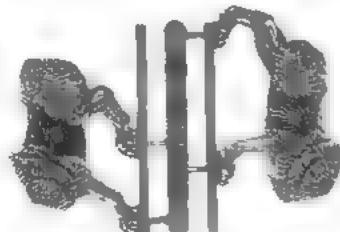


SOLID WHEEL SPRUE 100558

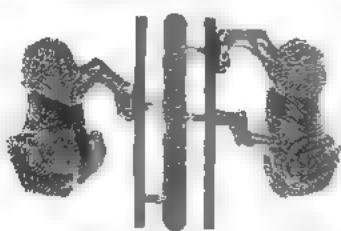
PLASTIC WOLVES



WOLF HEAD / TAILS 1 100319/1



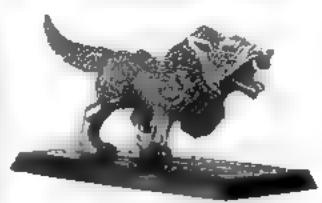
WOLF BODY 2 100319/4



WOLF BODY 1 100319/3



WOLF HEAD / TAILS 2 100319/2



EXAMPLES OF COMPLETED PLASTIC WOLVES

PLASTIC HORSES

HORSE

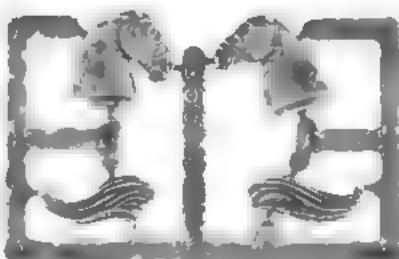


HORSE HEAD AND TAIL 1
131415/1B



HORSE HEAD AND TAIL 2
131415/2B

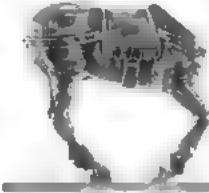
CAPARISON HORSE



CAPARISON HORSE 3
102788/3



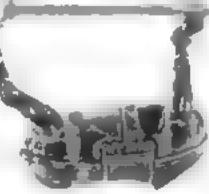
GW.1 (G1) 131415/3



GW.1 (G1) 131415/3



HORSE BODY 2
131415/4B



HORSE BODY 1
131415/3B



CAPARISON HORSE 1
102788/1



CAPARISON HORSE 2
102788/2

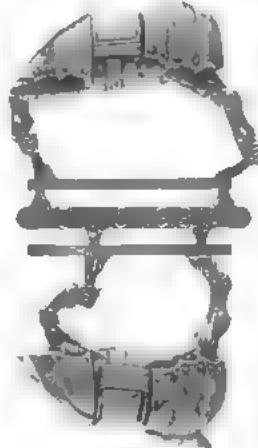
ARMoured HORSE



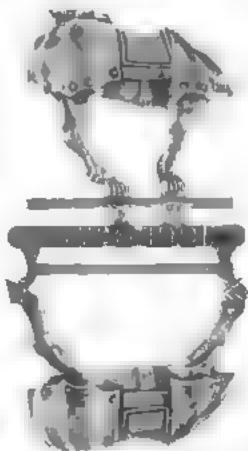
ARMoured HORSE
HEAD AND TAIL 1
100849/1A



ARMoured HORSE
HEAD AND TAIL 2
100849/2A



ARMoured HORSE 1
100849/3A

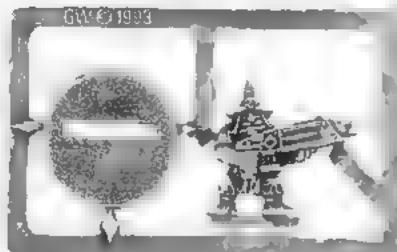


ARMoured HORSE 2
100849/4A

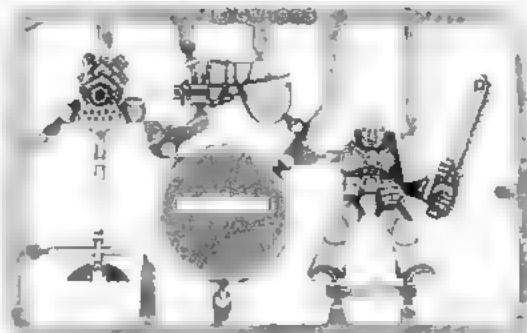
PLASTICS

WARHAMMER 40,000
PLASTIC MINIATURES

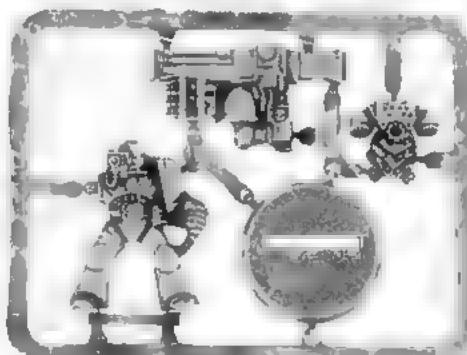
GW-C1993



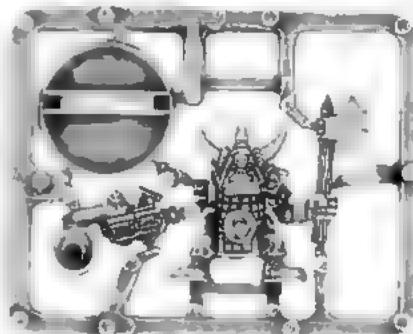
GRETCHIN SPRUE 107250



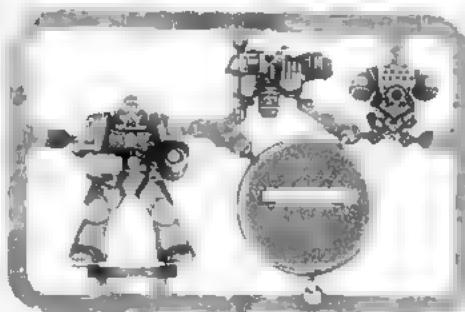
SPACE MARINE SERGEANT SPRUE 107255



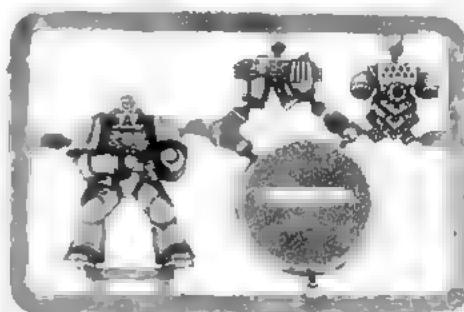
SPACE MARINE MISSILE LAUNCHER SPRUE 107255



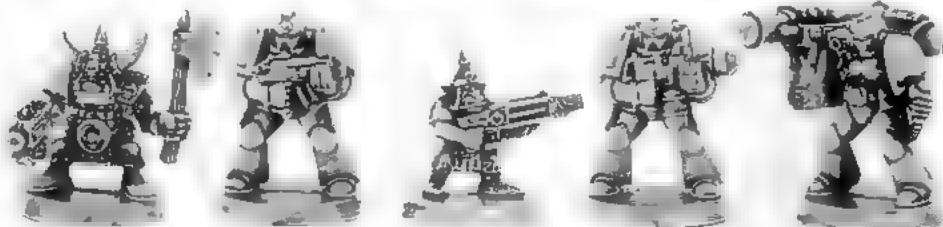
ORK SPRUE 107255



SPACE MARINE FLAMER SPRUE 107255



SPACE MARINE BOLTER SPRUE 107255

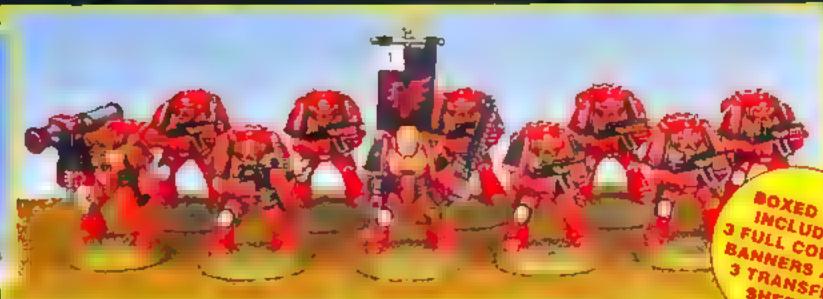


EXAMPLES OF COMPLETED WARHAMMER 40,000 PLASTIC MINIATURES

WARHAMMER 40,000

PLASTIC BOXED SETS

IMPERIAL SPACE MARINES



BOXED SET
INCLUDES
3 FULL COLOUR
BANNERS AND
3 TRANSFER
SHEETS

SPACE ORK: WARRIORS



BOXED SET
INCLUDES
FULL COLOUR
TRANSFER
SHEET

GRETCHIN



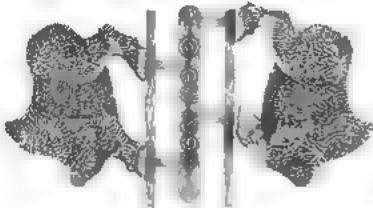
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GAMES
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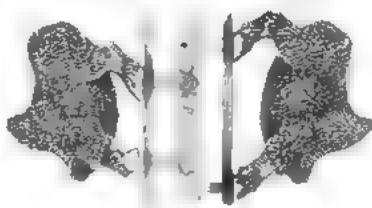


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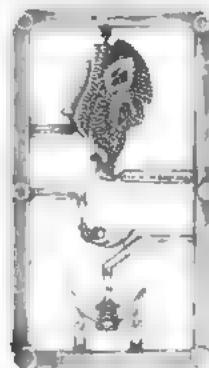
PLASTIC BOARS



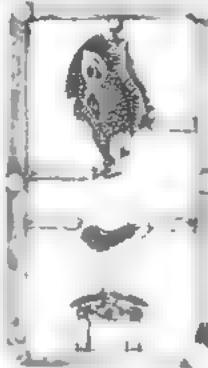
BOAR BODY SPRUE 1
129644



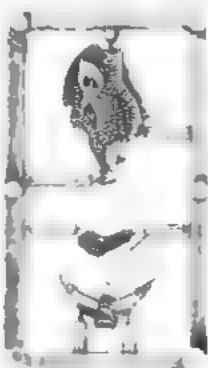
BOAR BODY SPRUE 2
129644



BOAR HEAD SPRUE 1
129644



129644



BOAR HEAD SPRUE 3
129644

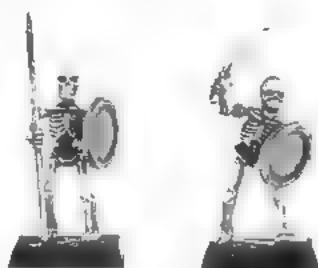


BOAR HEAD SPRUE 4
129644

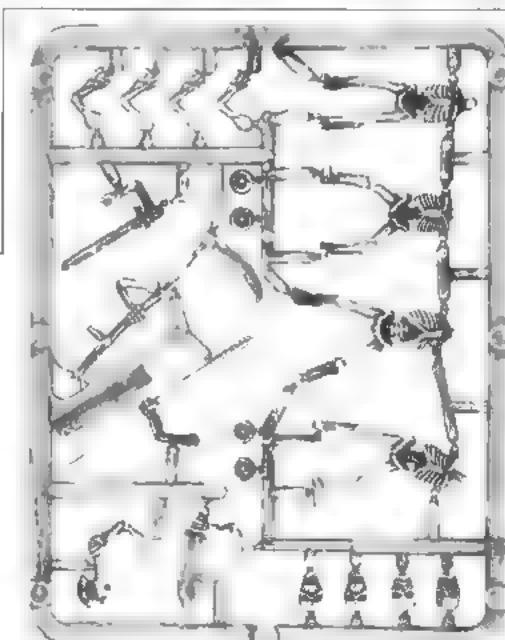


EXAMPLE OF COMPLETED PLASTIC BOAR

PLASTIC SKELETON WARRIORS



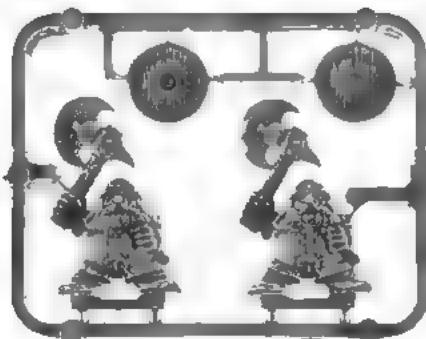
EXAMPLE OF COMPLETED PLASTIC SKELETON WARRIORS



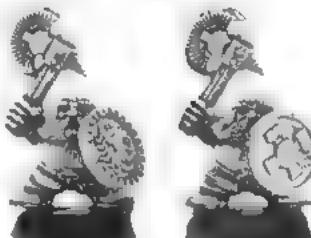
SKELETON WARRIOR SPRUE 101462

PLASTICS

PLASTIC DWARFS



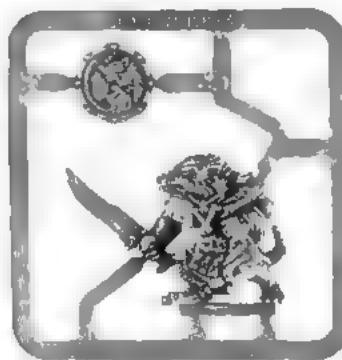
PLASTIC DWARF SPRUE 103305



EXAMPLES OF COMPLETED PLASTIC DWARFS

THE DWARF SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

PLASTIC SKAVEN



PLASTIC SKAVEN SPRUE 105105



EXAMPLES OF COMPLETED PLASTIC SKAVEN

THE SKAVEN SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

WARHAMMER 40,000

40,000

SPACE MARINES

WARRIORS OF THE IMPERIUM



THIS BOXED SET CONTAINS
SIX COMPLETE SPACE MARINE
MODELS CONSISTING OF:

2 Space Marine torso and leg
sprues (Three models per sprue).

2 Space Marine bolter and back
pack sprues (Enough wargear for all
six models).

2 Space Marine arms sprues
(Sufficient for all six models).

Space Marines are the finest
warriors in the Imperium of
Man...

This boxed set contains all
the components you need to
assemble six plastic Space
Marine miniatures.

Each multi-part model can be
quickly assembled into an
almost infinite variety of
poses. The miniatures can

then be painted in the Chapter colours of your
choice to increase the fighting power of your
Space Marine forces.



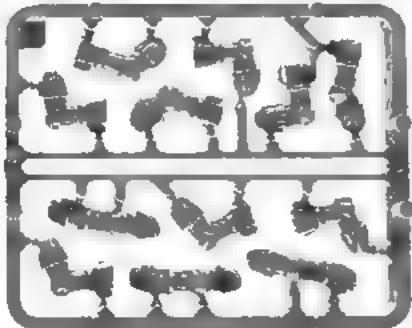
These are multi-part plastic models, which requires a degree of modelling skill to assemble.

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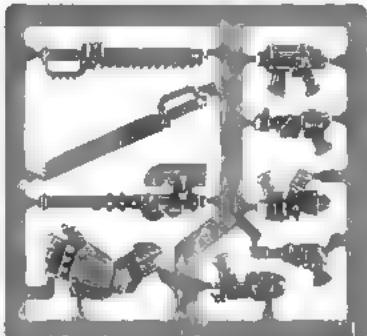


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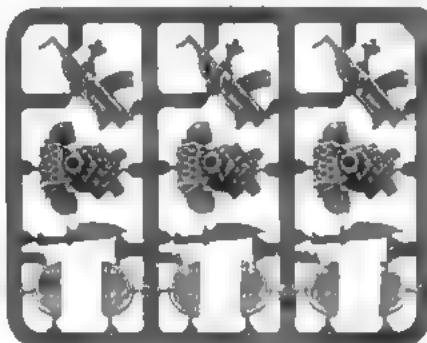
PLASTICS



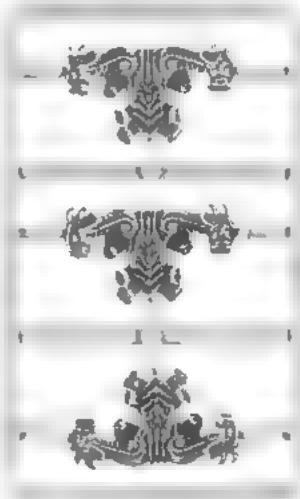
SPACE MARINE ARM SPRUE 101780



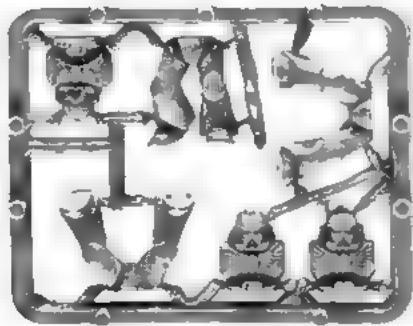
SPACE MARINE CLOSE COMBAT SPRUE 103437



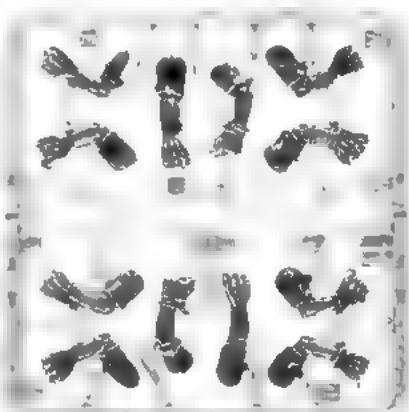
SPACE MARINE ACCESSORY SPRUE 101532



CHAOS RENEGADE BACKPACK SPRUE 131914

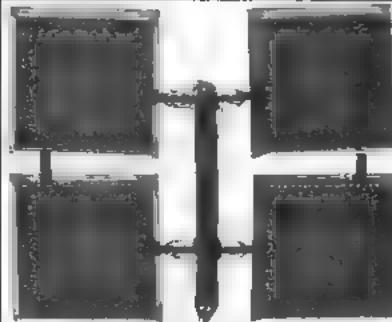


MCY SPACE MARINE SPRUE 102520

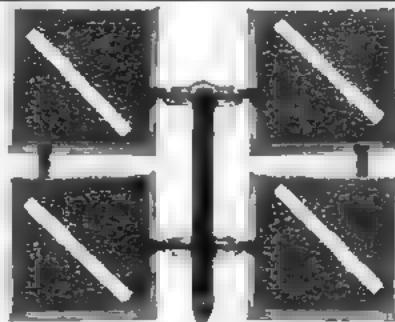


ORK ARM SPRUE 102531

PLASTIC BASES



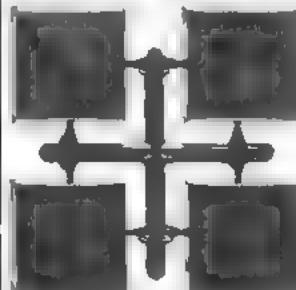
25mm SQUARE BASES (10200)



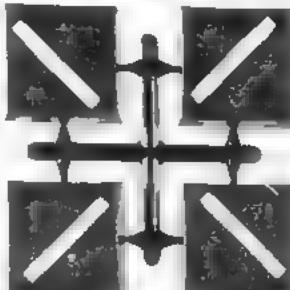
25mm SQUARE SLOTTA BASES (101300)



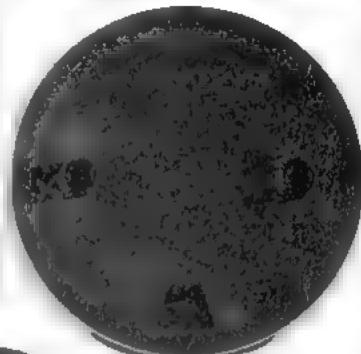
HORSE BASE (101326)



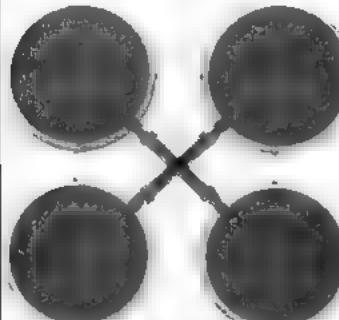
20mm SQUARE BASES (131940)



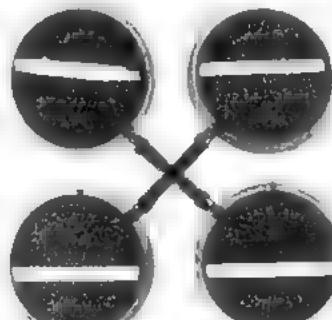
20mm S-SLOTTA BASES (101290)



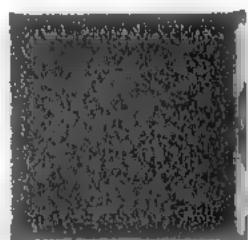
TITAN BASE (131901)



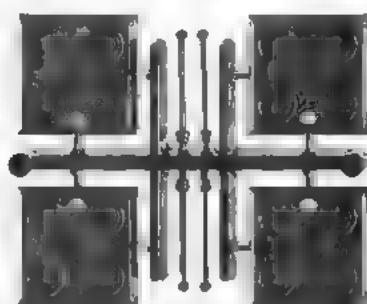
25mm ROUND BASES (131930)



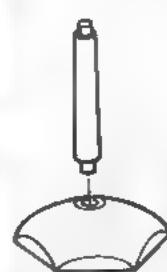
25mm ROUND SLOTTA BASES (101352)



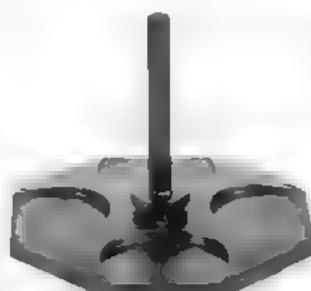
MONSTER BASE (101337)



EPIC INFANTRY BASES (111231)



FLYING BASE (101340)



SPACESHIP BASE (120656)

SKAVEN

LORDS



LORD SKROLK
74463/1

THE COMPLETED DEATHMASTER
SNIKCH
CONSISTS OF:
1 x DEATHMASTER SNIKCH BODY
1 x SWORD ARM



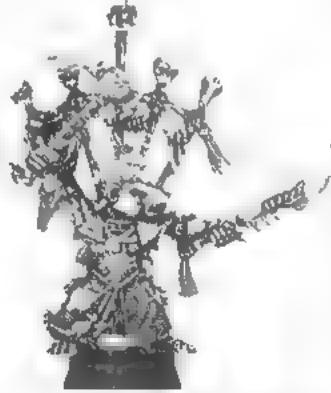
DEATHMASTER SNIKCH BODY
74462/2



SWORD ARM
74462/3



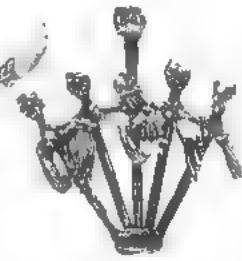
EXAMPLE OF COMPLETED
DEATHMASTER SNIKCH



EXAMPLE OF COMPLETED WARLORD QUEEK



WARLORD QUEEK
74465/1



QUEEK'S TROPHY RACK
74465/2

THE COMPLETED IKIT CLAW CHIEF WARLOCK
CONSISTS OF:
1 x IKIT CLAW
1 x BANNER



IKIT CLAW
CHEEF WARLOCK
74466/1



IKIT CLAW'S BANNER
74465/2



EXAMPLE OF COMPLETED IKIT CLAW

SKAVEN

DOOMWHEEL



LIGHTNING PROJECTOR
0517/0



WARLOCK
ENGINEER TOP
0517/1



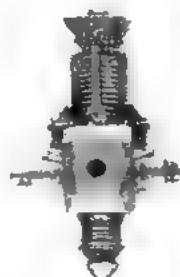
WARLOCK
ENGINEER BOTTOM
0517/2



CHAIR BACK
0517/3



WARPSTONE
GENERATOR CHAMBER
0517/6



GENERATOR HUB



STERN AXLE
0517/7



DOOMWHEEL
0517/4



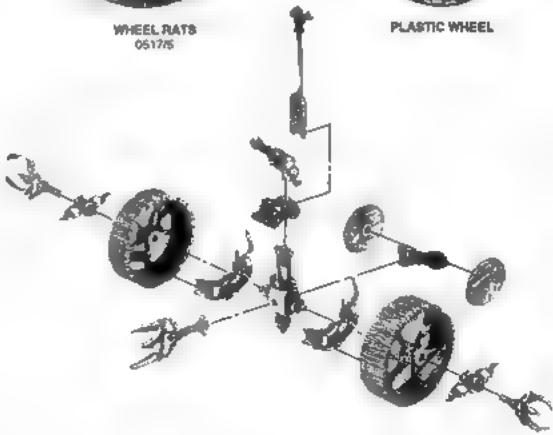
WHEEL RAT
0517/5



PLASTIC WHEEL



LIGHTNING PROJECTOR
0517/9



SKAVEN

DOOMWHEEL



THE COMPLETED DOOMWHEEL CONSISTS OF:

- 1 x WARLOCK ENGINEER TOP
- 1 x WARLOCK ENGINEER BOTTOM
- 1 x CHAIR BACK
- 1 x GENERATOR HUB
- 1 x STERN AXLE
- 1 x FORWARD LIGHTNING PROJECTOR
- 2 x LIGHTNING PROJECTOR
- 2 x WARPSTONE GENERATOR CHAMBER
- 2 x DOOMWHEEL
- 2 x WHEEL, RATS
- 2 x SOLID PLASTIC WHEELS

EXAMPLE OF COMPLETED DOOMWHEEL

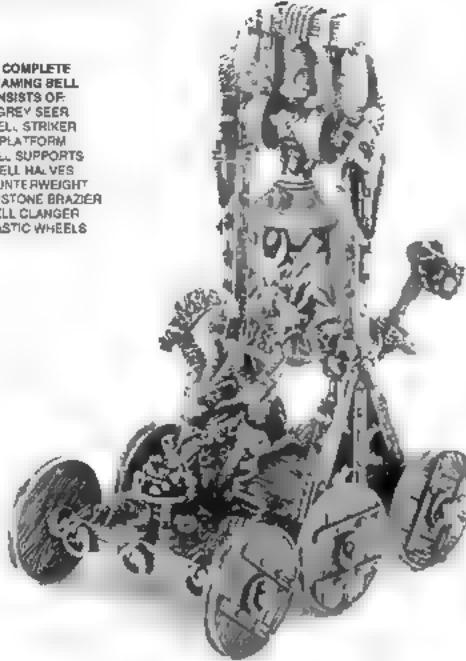
Designed by Jes Goodwin and Norman Swales



SKAVEN

SKAVEN SCREAMING BELL

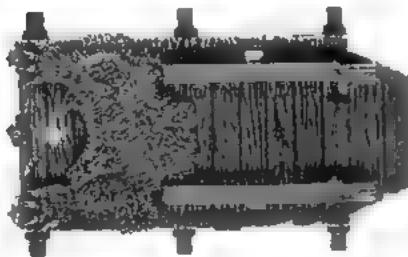
THE COMPLETE SCREAMING BELL CONSISTS OF:
1 x GREY SEER
1 x BEL. STRIKER
1 x PLATFORM
2 x BELL SUPPORTS
2 x BELL HALVES
1 x COUNTERWEIGHT
1 x WARPSTONE BRAZIER
1 x BELL CLANGER
6 x PLASTIC WHEELS



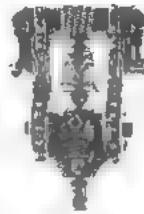
EXAMPLES OF COMPLETED SKAVEN SCREAMING BELL



BELL SUPPORT
06394



PLATFORM
06393



COUNTERWEIGHT
06396



06395



GREY SEER
06391

BELL STRIKER
06392

WARPSTONE BRAZIER
06397



BELL CLANGER
06398



PLASTIC WHEEL
100556



SKAVEN ARMY REGIMENTS



CLAN PESTILENS PLAGUE MONK REGIMENT



CLAN MOULDER RAT OGRE PACK



CLANRAT WARRIOR REGIMENT

SKAVEN

RAT OGRES



HEAD 1
744602



RAT OGRE
HEAD 2
744603



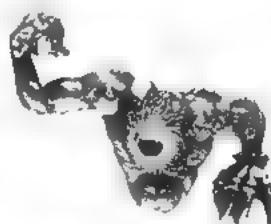
RAT OGRE
HEAD 3
744601



TORSO 1
744605



RAT OGRE
TORSO 2
744604



RAT OGRE
TORSO 3

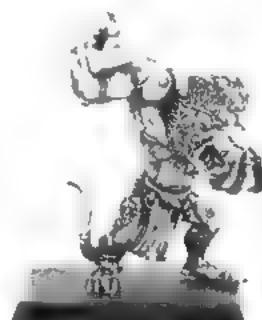


RAT OGRE
LEGS 1
744607



RAT OGRE
LEGS 2
744608

THE COMPLETED RAT OGRE
MODELS CONSIST OF:
1 X RAT OGRE HEAD
1 X RAT OGRE TORSO
1 X RAT OGRE LEGS



EXAMPLES OF COMPLETED RAT OGRES

Designed by Michael Perry

SKAVEN

VERMIN LORD, GREATER DAEMON OF THE HORNED RAT



EXAMPLE OF COMPLETED VERMIN LORD

CONSISTS OF:
1 X HEAD
1 X TORSO
1 X LEGS
1 X LEFT ARM
1 X RIGHT ARM
1 X TAIL



HEAD
0516/1



TORSO
0516/2



HEAD
0516/3



RIGHT ARM
WITH HA. BERO
0516/4



0516/5

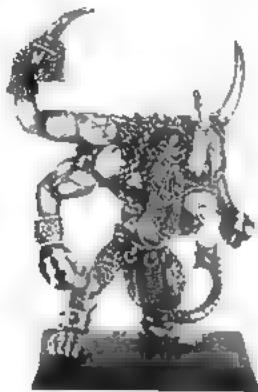


TAIL
0516/6



SKAVEN

GREY SEER THANQUOL AND BONERIPPER



EXAMPLE OF COMPLETED BONERIPPER



GREY SEER
THANQUOL
74464/1



BONERIPPER
HEAD
74467/1



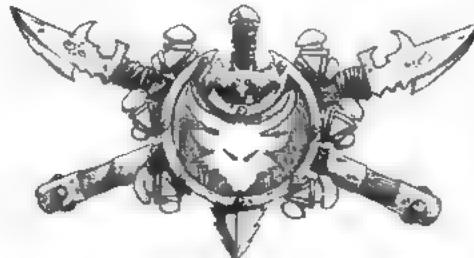
BONERIPPER
TORSO
74467/2



BONERIPPER
LEFT ARM
74467/3



BONERIPPER
LEGS
74467/4



THE COMPLETE BONERIPPER

CONSISTS OF

- 1 x BONERIPPER HEAD
- 1 x BONERIPPER TORSO
- 1 x BONERIPPER LEGS
- 1 x BONERIPPER LEFT ARM

SKAVEN



BONRIPPER - MUTANT RAT OGRE



GREY SEER THANQUOL



CLAN ESHIN GUTTER RUNNERS



A PACK OF SKAVEN ATTACKS AN EMPIRE VILLAGE

SKAVEN

CLAN MOULDER PACK MASTERS



PACK MASTER
WITH WHIP 1
74461/45



PACK MASTER
WITH WHIP 2
74461/65



PACK MASTER WITH
WHIP AND SWORD
74461/50



THROT THE UNECLEAN
74461/19



GIANT RAT 5
74461/5



GIANT RAT 6
74461/2



GIANT RAT 7
74461/1



GIANT RAT 8
74461/4



GIANT RAT 9
74461/3

GUTTER RUNNERS



GUTTER RUNNER
WITH DAGGER 1
74455/7



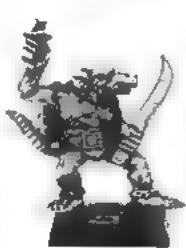
GUTTER RUNNER WITH
DAGGER AND NET 1
74455/5



GUTTER RUNNER WITH
DAGGER AND NET 2
74455/6



GUTTER RUNNER
WITH DAGGER 3
74455/8



GUTTER RUNNER WITH
SHURIKEN AND DAGGER
74455/91



GUTTER RUNNER
WITH DAGGER 3
74455/89



GUTTER RUNNER WITH
DAGGER AND NET 3
74455/90



GUTTER RUNNER
WITH TWO DAGGERS
74455/88

STORMVERMIN

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



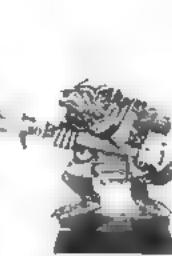
STORMVERMIN
WITH HALBERD 4
74453/71



STORMVERMIN
WITH HALBERD 5
74453/73



STORMVERMIN
WITH HALBERD 6
74453/72



STORMVERMIN
WITH HALBERD 7
74453/74

PLAQUE MONKS



PLAUE MONK 1
74454/75



PLAUE MONK 2
74454/76



PLAUE MONK 3
74454/77



PLAUE MONK 4
74454/78

PLAUE CENSER BEARERS



CENSER BEARER 1
74459/96



CENSER BEARER 2
74459/91



CENSER BEARER 3
74459/97



CENSER BEARER 4
74459/90

CHAOS DWARFS

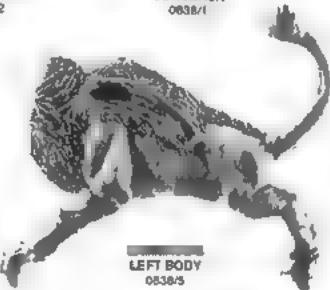
CHAOS DWARF SORCERER ON LAMMASU



EXAMPLE OF COMPLETED CHAOS DWARF SORCERER ON LAMMASU

**SORCIERER
BLACK BANNE
1938/2**

**CHAOS DWARF
SORCERER**



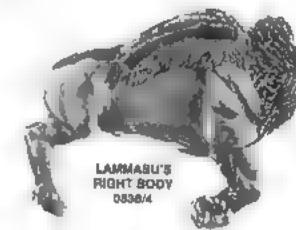
LEFT BOD
0838/3



LEFT WING
90301



LAMMASU
HEAD
08383



LAMMASU'S
RIGHT SHOULDER
PLATE

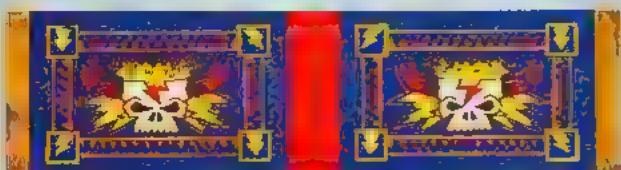


Designed by Alan Perry

Chaos Dwarf
Sorcerer riding
Mighty Lammasu



SORCERER'S WAR BANNER



CHAOS DWARF ARMY
STANDARD AND PENNANTS

CHAOS DWARFS

CHAOS DWARF LORD ON GREAT TAURUS



EXAMPLE OF COMPLETED LORD ON GREAT TAURUS

THE COMPLETE CHAOS DWARF LORD ON TAURUS CONSISTS OF:

- 1 x LORD
- 1 x BACK BANNER
- 1 x LEFT WING
- 1 x RIGHT WING
- 1 x LEFT TORSO OF TAURUS
- 1 x RIGHT TORSO OF TAURUS
- 1 x HEAD OF TAURUS



CHAOS DWARF
BACK BANNER 1
0833/7

CHAOS DWARF
LORD ON TAURUS 1
0833/1



LEFT WING
0833/5

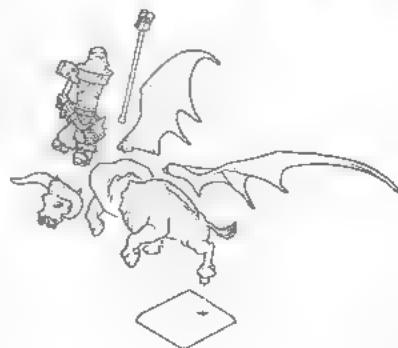
RIGHT WING
0833/6



TAURUS HEAD 1
0833/2



RIGHT TORSO 1
0833/3



Designed by Alan Perry

CHAOS DWARFS

CHAOS DWARF HEROES



CHAOS DWARF BANNER
75680/1



HERO WITH AXE 1
75680/2



HERO WITH AXE 2
75680/2



SORCERER 1
75680/3

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



A COMPLETE
CHAOS DWARF HERO
CONSISTS OF
1 x HERO/SORCERER
1 x CHAOS DWARF BANNER



EXAMPLES OF COMPLETED CHAOS DWARF HEROES



CHAOS DWARFS

Chaos Dwarfs are evil, self-centred creatures, caring nothing for the life of others and directing all their labours to the construction of their great city, the Tower of Zharr-Naggrund. Chaos Dwarf armies scour the Dark Lands and beyond for slaves to labour in the mines and factories or as sacrifices to their dark god Hashut.



STANDARD BEARER



STANDARD BEARER



DRUMMER



LEADER WITH SWORD



WITH AXE



WITH BLUNDERBUSS



LEADER WITH SWORD



A REGIMENT OF CHAOS DWARFS WITH BLUNDERBUSSSES



HORN BLOWER

CHAOS DWARFS

BULL CENTAURS



UPPER TORSO
WITH AXE 1
758150



UPPER TORSO
WITH AXE 2
758154



UPPER TORSO
WITH AXE 3
758158



UPPER TORSO
WITH AXE 4
758159



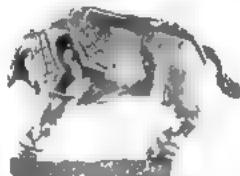
UPPER TORSO
WITH AXE 5
7581510



UPPER TORSO
WITH AXE 6
7581511



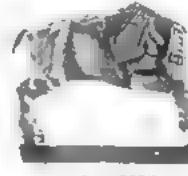
BULL CENTAUR
STANDARD BEARER
0758157



BULL BODY
LEFT SIDE 1
7581511



BULL BODY
RIGHT SIDE 1
758152



BULL BODY
RIGHT SIDE 2
758153



BULL BODY
LEFT SIDE 2
758155

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



EXAMPLES OF COMPLETED CHAOS DWARF BULL CENTAURS

Designed by Alan Perry

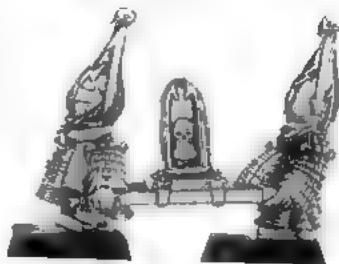
CHAOS DWARF

EARTHSHAKER CANNON



THE COMPLETE EARTHSHAKER CANNON CONSISTS OF:

- 3 x CREW
- 1 x CANNON SHELL
- 1 x CANNON SHELL PLATFORM
- 1 x CANNON UPPER
- 1 x CANNON LOWER
- 1 x CANNON RIM
- 1 x BANNER POLE
- 1 x CANNON CRANK
- 1 x CANNON BASE
- 2 x CANNON SUPPORT
- 4 x PLASTIC SOLID WHEEL



EXAMPLE OF COMPLETED CHAOS DWARF EARTHSHAKER



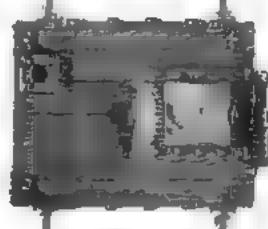
CANNON RIM
0834/10



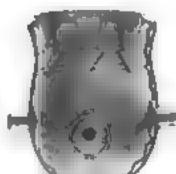
CANNON SHELL
0834/5



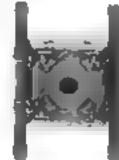
BANNER POLE
0833/7



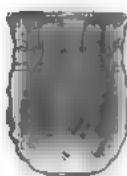
CANNON BASE
0834/5



CANNON UPPER
0834/8



SHELL PLATFORM
0834/4



CANNON LOWER
0834/9



CANNON SUPPORT
0834/11



CANNON CRANK
0834/12



PLASTIC
SOLID WHEEL
100558



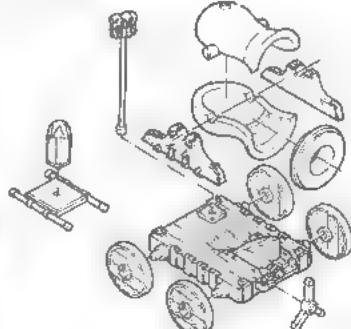
MASTER GUNNER
0834/1



SHELL CARRIER 1
0834/2



SHELL CARRIER 2
0834/3

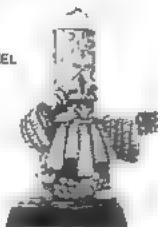


CHAOS DWARFS

ROCKET LAUNCHER

THE COMPLETE CHAOS DWARF ROCKET LAUNCHER CONSISTS OF:

- 2 x CREW
- 1 x LEFT BASE
- 1 x RIGHT BASE
- 1 x CRANK
- 2 x PLASTIC SPOKED WHEEL



EXAMPLE OF COMPLETED CHAOS DWARF ROCKET LAUNCHER

ROCKET LAUNCHER GUNNER
075620/1

ROCKET LAUNCHER
075620/2



ROCKET LAUNCHER
075620/3

075620/5



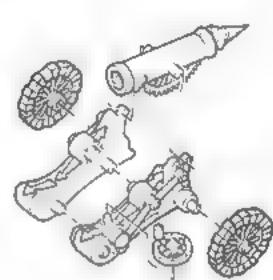
ROCKET LAUNCHER
LEFT BASE
075620/4



ROCKET LAUNCHER
CRANK
075620/6



PLASTIC
100557

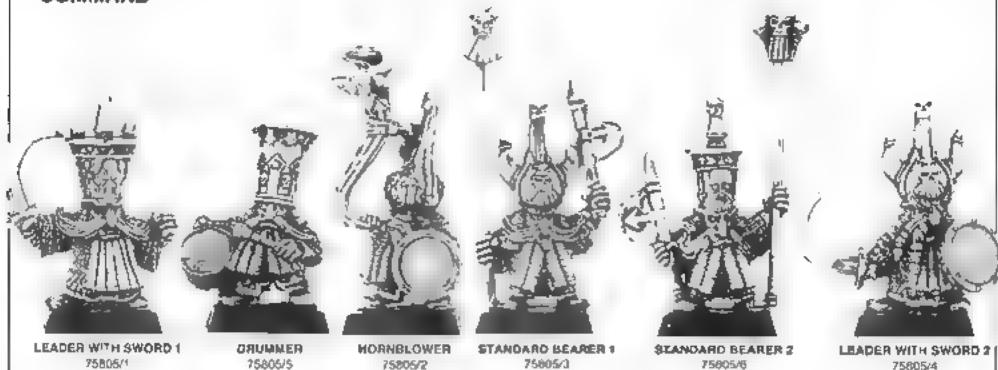


Designed by Alan Perry and Norman Swales

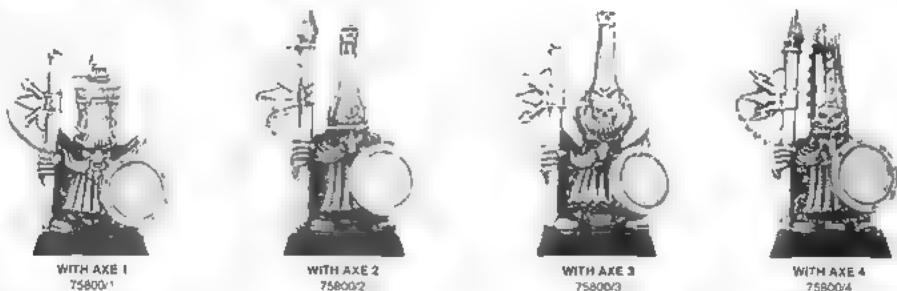


CHAOS DWARFS

COMMAND



AXEMEN

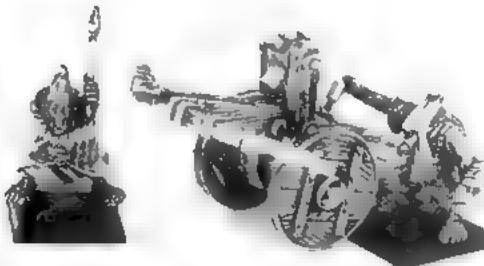


BLUNDERBUSES



HOBGOBLINS

HOBGOBLIN BOLT THROWER



THE COMPLETED HOBGOBLIN BOLT THROWER CONSISTS OF:

- 1 x HOBGOBLIN BOLT FIRER
- 1 x HOBGOBLIN SPEAR LOADER
- 1 x RIGHT SIDE
- 1 x LEFT SIDE
- 1 x BOLT THROWER
- 1 x BOW
- 1 x TOWING RING
- 1 x WINDLASS
- 2 x SOLID PLASTIC WHEELS

EXAMPLE OF COMPLETED HOBGOBLIN BOLT THROWER



SOLID PLASTIC WHEEL

75674/3

LEFT SIDE



BOW
75674/6



BOLT THROWER
75674/5



TOWING RING
75674/7



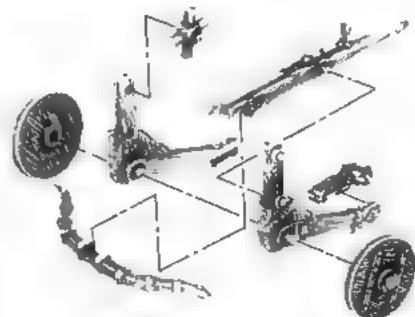
WINDLASS
75674/8



75674/2



75674/1



HOBGOBLINS

COMMAND

THESE MINIATURES ARE SUPPLIED WITH APPROPRIATE PLASTIC SHIELDS AS STANDARD



HOBGOBLIN
BOSS 1
75860/3



HOBGOBLIN
BOSS 2
75860/6



HOBGOBLIN
DRUMMER
75860/2



HOBGOBLIN
STANDARD BEARER 1
75860/1



HOBGOBLIN
BIG BOSS 2
75860/6

STANDARD BEARER 2
75860/7

HOBGOBLIN
TRUMPETER
75860/5

SNEAKY GIT



SNEAKY GIT 1
75873/1



SNEAKY GIT 2
75873/2



SNEAKY GIT 3
75873/3

HOBGOBLINS

ARCHERS



HOBGOBLIN
ARCHER 1
75855/1



HOBGOBLIN
ARCHER 2
75855/2



HOBGOBLIN
ARCHER 3
75855/3



HOBGOBLIN
ARCHER 4
75855/4



HOBGOBLIN
ARCHER 5
75855/5



HOBGOBLIN
ARCHER 6
75855/6



HOBGOBLIN
ARCHER 7
75855/7



HOBGOBLIN
ARCHER 8
75855/8

WARRIORS

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



HOBGOBLIN
WARRIOR 1
75850/1



HOBGOBLIN
WARRIOR 2
75850/2



HOBGOBLIN
WARRIOR 3
75850/3



HOBGOBLIN
WARRIOR 4
75850/4



HOBGOBLIN
WARRIOR 5
75850/5



HOBGOBLIN
WARRIOR 6
75850/6



HOBGOBLIN
WARRIOR 7
75850/7

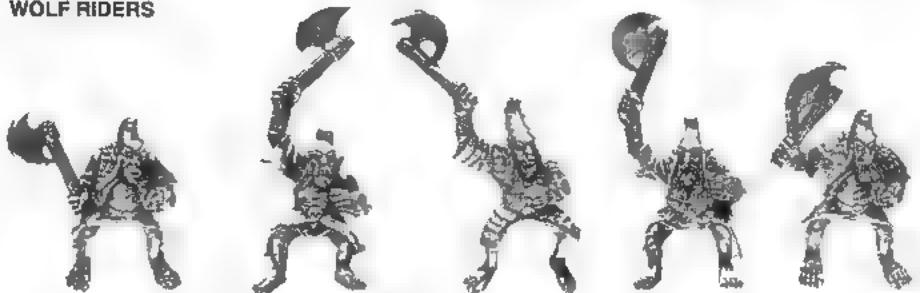


HOBGOBLIN
WARRIOR 8
75850/8

HOBGOBLINS

HOBGOBLIN WOLF RIDERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC WOLF SPRUE AS STANDARD



HOBGOBLIN WITH
AXE AND SHIELD 1
0758650

AXE AND SHIELD 2
0758654

AXE AND SHIELD 3
0758655

AXE AND SHIELD 4
0758656

HOBGOBLIN WITH
AXE AND SHIELD 5
0758658



ARCHER 1
0758651

HOBGOBLIN
ARCHER 2
0758652

HOBGOBLIN
0758670/1

STANDARD BEARER
0758670/2

HOBGOBLIN
ARCHER 3
0758656

HOBGOBLIN
ARCHER 4
0758657

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS
AND A PLASTIC WOLF SPRUE AS STANDARD



EXAMPLES OF COMPLETED HOBGOBLIN WOLF RIDERS

HOBGOBLINS

HOBGOBLIN HERO ON WOLF

THIS MODEL IS SUPPLIED WITH A PLASTIC WOLF SPRUE AS STANDARD

THE COMPLETED HOBGOBLIN HERO
ON WOLF CONSISTS OF:
1 x HOBGOBLIN HERO BODY
1 x CLOAK
1 x QUIVER
1 x WOLF HEAD
1 x PLASTIC WOLF SPRUE



CLOAK
75863/2

QUIVER
75863/3

WOLF HEAD
75863/4

EXAMPLE OF COMPLETED HOBGOBLIN HERO ON WOLF

Designed by Alan Perry



EMPIRE

BATTLE WIZARDS



ACOLYTES OF THE LIGHT COLLEGE



MOUNTED BATTLE WIZARDS



EXAMPLES OF COMPLETED IMPERIAL BATTLE WIZARD



THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured OR CAPARISON HORSES AS STANDARD

EMPIRE

EMPEROR RIDING THE WAR GRIFFON DEATHCLAW

THE COMPLETE EMPEROR

CONSISTS OF:

- 1 x EMPEROR
- 1 x BACK BANNER
- 1 x LEFT WING
- 1 x RIGHT WING
- 1 x GRIFFON'S LEFT SIDE
- 1 x GRIFFON'S RIGHT SIDE
- 1 x LEFT CLAW
- 1 x RIGHT CLAW
- 1 x TAIL



EMPEROR
KARL FRANZ
0835/1

EMPEROR'S
BANNER POLE
0835/2

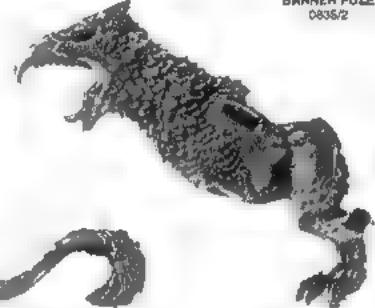
EXAMPLE OF COMPLETED EMPEROR ON DEATHCLAW



LEFT CLAW
0822/6



RIGHT CLAW
0822/7



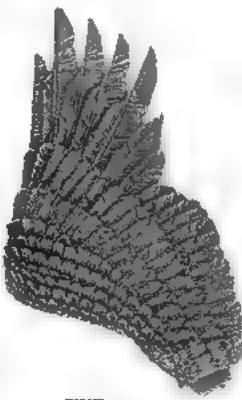
GRIFFON'S BODY
RIGHT SIDE
0822/5



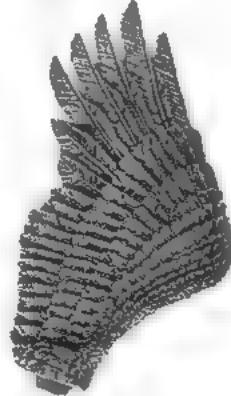
GRIFFON'S TAIL
0822/6



GRIFFON'S BODY
LEFT SIDE 2
0835/3



RIGHT WING
0830/6



LEFT WING
0830/5



REAVER KNIGHTS

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured HORSE AS STANDARD



REAVER KNIGHT
CHAMPION
887901



REAVER KNIGHT
STANDARD BEARER
887902



REAVER KNIGHT 1
0816/4



REAVER KNIGHT 2
0816/3



REAVER KNIGHT
LEGS 2
0816/5



REAVER KNIGHT
LEGS 1
0816/6



EXAMPLES OF COMPLETED HIGH ELF REAVER KNIGHTS

WHITE LIONS OF CHRACE



WHITE LION WITH
DOUBLE HANDED AXE 1
887501



WHITE LION WITH
DOUBLE HANDED AXE 2
887502



WHITE LION WITH
DOUBLE HANDED AXE 3
887503



WHITE LION WITH
DOUBLE HANDED AXE 4
887504

HIGH ELVES

DRAGON PRINCES OF CALEDOR



DRAGON PRINCE 1
0641/4

STANDARD BEARER
756754

HERO WITH SWORD
756755

DRAGON PRINCE 2
0641/5

DRAGON PRINCE 3
0641/6



HORSE HEAD 1
0641/2



DRAGON PRINCE
HORSE HEAD 2
0641/3



DRAGON PRINCE
LEGS
0641/1

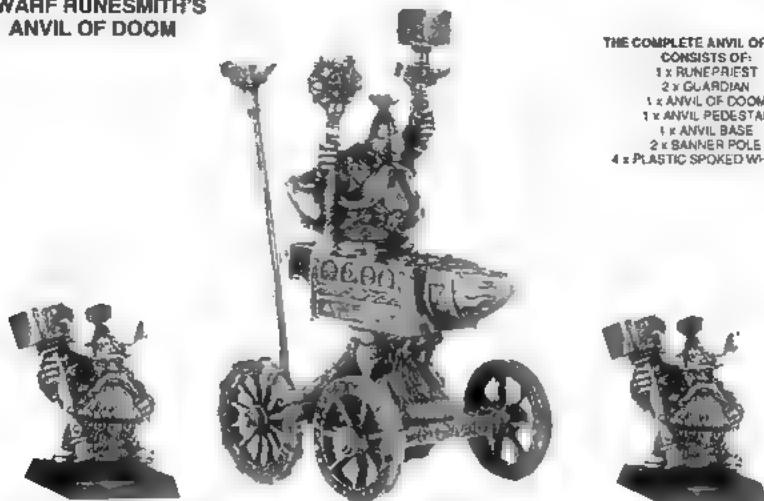


EXAMPLES OF COMPLETED DRAGON PRINCES OF CALEDOR

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AND PLASTIC ARMoured HORSES AS STANDARD

ANVIL OF DOOM

DWARF RUNESMITH'S ANVIL OF DOOM

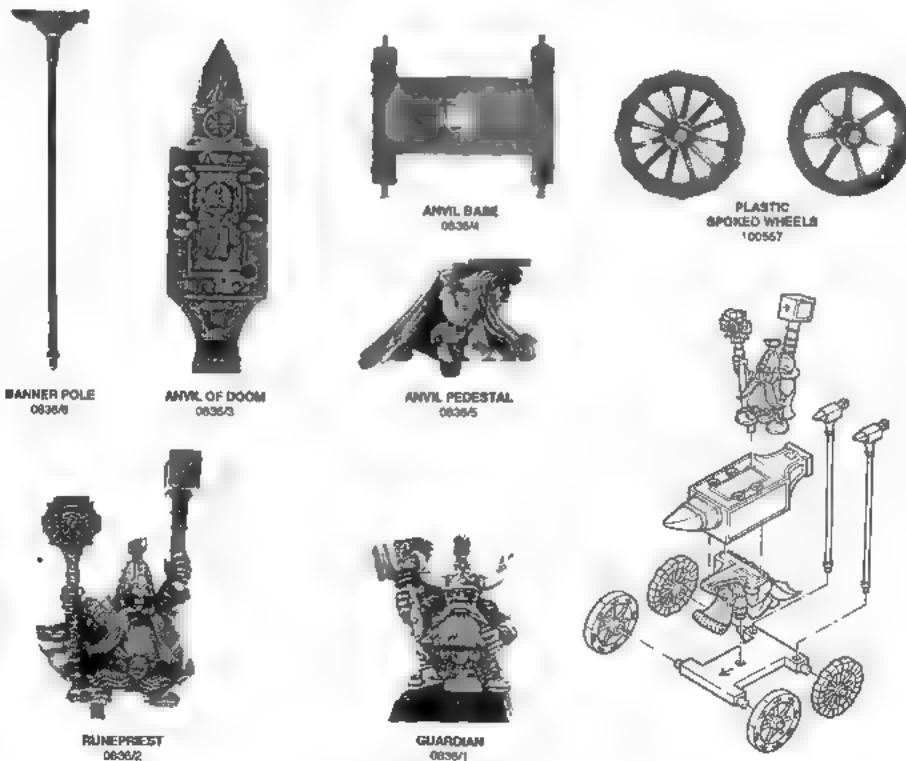


THE COMPLETE ANVIL OF DOOM

CONSISTS OF:

- 1 x RUNEPRIEST
- 2 x GUARDIAN
- 1 x ANVIL OF DOOM
- 1 x ANVIL PEDESTAL
- 1 x ANVIL BASE
- 2 x BANNER POLE
- 4 x PLASTIC SPOKED WHEELS

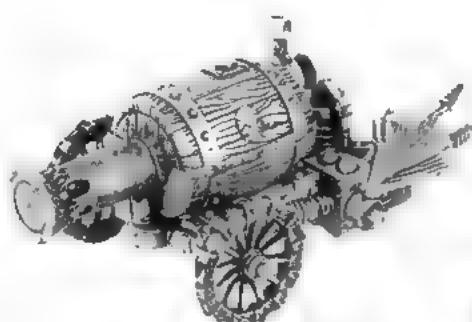
EXAMPLE OF COMPLETED DWARF RUNESMITH AND THE ANVIL OF DOOM



Designed by Michael Perry

FLAME CANNON

DWARF FLAME CANNON



THE COMPLETE DWARF FLAME CANNON

CONSISTS OF-

- 3 x CREW
- 1 x CANNON
- 1 x UPPER BARREL
- 1 x LOWER BARREL
- 1 x LEVER
- 1 x BELLOWS
- 1 x PUMP
- 1 x STEAM WHISTLE
- 1 x INSTRUMENTS PANEL
- 1 x FRONT BASE
- 1 x REAR BASE
- 2 x PLASTIC SPOKED WHEELS

EXAMPLE OF COMPLETED DWARF FLAME CANNON



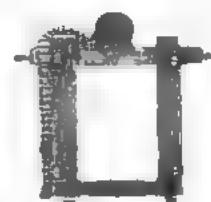
MASTER GUNNER
0637/1



LOADER
0637/2



SWABBER
0637/3



FRONT BASE
0637/2



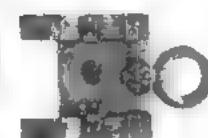
CANNON
0637/8



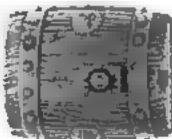
LEVER
0637/11



PLASTIC SPOKED WHEEL
100567



0637/6



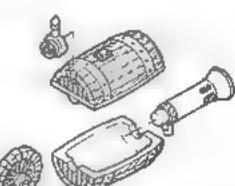
UPPER BARREL
0637/5



PUMP
0637/10



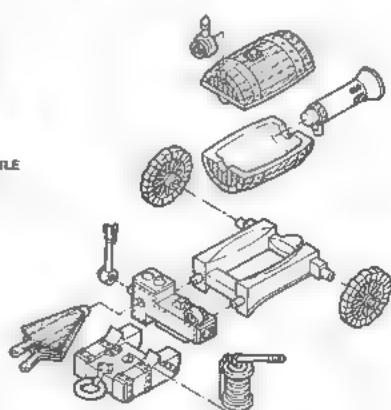
STEAM WHISTLE
0637/12



LOWER BARREL
0637/4



INSTRUMENTS PANEL
0637/9



DWARFS



EXAMPLE OF COMPLETED KRAGG THE GRIM

RUNE LORD KRAGG THE GRIM

THE COMPLETE KRAGG THE GRIM CONSISTS OF:
1 X KRAGG THE GRIM
1 X KRAGG'S BANNER



KRAGG'S BANNER
7436/2



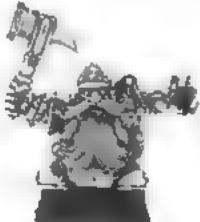
KRAGG THE GRIM
7436/1

ENGINEER GUILDMASTER BURLOCK DAMMINSON

THE COMPLETE BURLOCK DAMMINSON CONSISTS OF:
1 X BURLOCK DAMMINSON
1 X DAMMINSON'S BANNER



DAMMINSON'S BANNER
7436/2



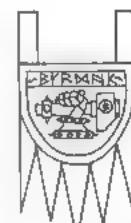
BURLOCK DAMMINSON
7436/3



EXAMPLE OF COMPLETED BURLOCK DAMMINSON



KRAGG THE GRIM'S BACK BANNER



BURLOCK DAMMINSON'S BACK BANNER

DWARFS

UNGRIM IRONFIST THE SLAYER KING



EXAMPLES OF COMPLETED UNGRIM IRONFIST



74362/2



UNGRIM IRONFIST
74362/1

DWARF KING KAZADOR

THE COMPLETE
KING KAZADOR
CONSISTS OF:
1 x KING KAZADOR
1 x KAZADOR'S BANNER
1 x THUNDER HORN



THUNDER HORN
74361/2

KAZADOR'S BANNER
74361/3



KING KAZADOR
74361/1



EXAMPLE OF COMPLETED KING KAZADOR



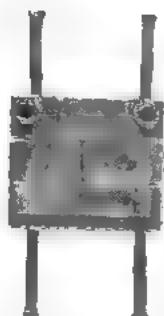
KING KAZADOR'S
BACK BANNER



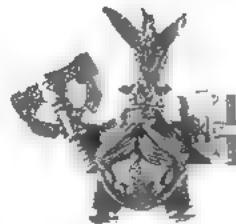
UNGRIM IRONFIST'S
BACK BANNER



THRONE OF POWER



THRONE OF POWER
PLATFORM
828/1



THORGrim
GRUDGEBEARER
828/5



THRONE OF POWER
BACK
828/2



THRONE OF POWER
BANNER POLE
828/3



THRONE OF POWER
SEAT
828/4



THRONE OF POWER
BEARER 1
828/6



THRONE OF POWER
BEARER 2
828/7



THRONE OF POWER
BEARER 3
828/8

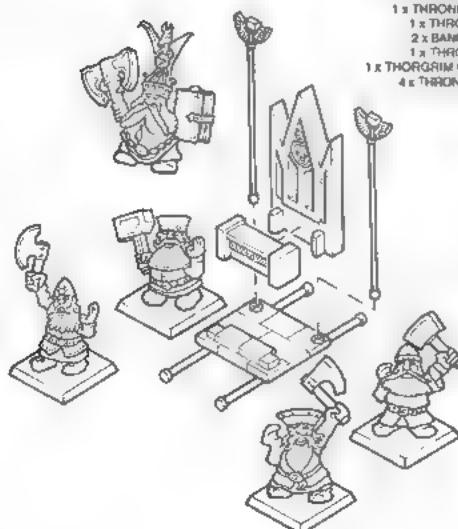


THRONE OF POWER
BEARER 4
828/9

THE COMPLETE DWARF THRONE OF POWER

CONSISTS OF

- 1 x THRONE PLATFORM
- 1 x THRONE BACK
- 2 x BANNER POLE
- 1 x THRONE SEAT
- 1 x THORGrim GRUDGEBEARER
- 4 x THRONE BEARERS



EXAMPLE OF COMPLETED DWARF THRONE OF POWER



DWARF KING'S THRONE OF POWER

Thorgrim, Dwarf king of Karaz-a-Karak is known as the Grudge Bearer because he keeps his own personal copy of the Dammar Kron or Book of Grudges with him at all times. In battle Thorgrim recites ancient and damning grudges from the book inflaming the Dwarves with hatred for their enemies, with the result that they become resolute and almost unbreakable in combat.

The throne of power is an ancient Dwarf relic which has been used by the kings of Karaz-a-Karak for over four thousand years. Encrusted with countless powerful runes, it confers magical protection upon the king and his throne bearers and is able to heal them from the effects of wounds.



DWARF BANNER OF KINGSHIP



THORGrim S WAR BANNER



THORGrim S THRONEBEARERS

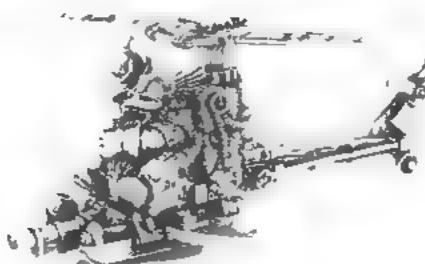


THORGrim
GRUDGE BEARER
KING OF
KARAZ A KARAK



DWARFS

DWARF GYROCOPTER

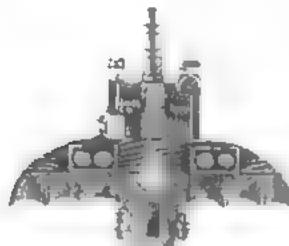


EACH COMPLETE
DWARF GYROCOPTER
CONSISTS OF
1 x PILOT
1 x CANNON CHASSIS
1 x ENGINE
1 x TAIL
1 x PROPELLER

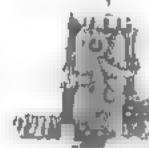
EXAMPLE OF COMPLETED DWARF GYROCOPTER



PILOT
0642/1



CANNON CHASSIS
0642/2



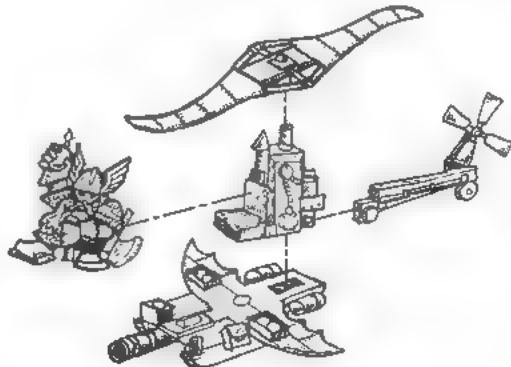
ENGINE
0642/3



TAIL
0642/4



PROPELLER
0642/5



Designed by Norman Swales and Michael Perry

DWARFS

GOTREK AND FELIX



GOTREK
GURNISSON
074380/1



FELIX
JAEGAR
074380/2

BUGMAN'S DWARF RANGERS



EXAMPLE OF COMPLETED JOSEPH BUGMAN



THE COMPLETE
CONSISTS OF:
1 x BUGMAN
1 x BUGMAN BANNER



JOSEPH BUGMAN
0840/1



TROOPER 3
0840/7



TROOPER 2
0840/6



STANDARD BEARER
0840/4



TROOPER 1
0840/5



CHAMPION
0840/3

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Michael Perry

DWARF SLAYERS

Dwarf Slayers seek a heroic demise by hunting out and fighting the largest monsters they can find. They never wear armour, spurning the very idea of self-preservation. They carry an axe. Often a very big axe.

Although driven to seek their death in battle Slayers are incapable of deliberately fighting to lose, and always enter the fray to win. The most skilled Slayers, the least successful ones in a sense, tend to survive either because they are the toughest, the fastest, or the most determined warriors in the Warhammer world.



A REGIMENT OF DWARF SLAYERS



DAEMON SLAYER



GIANT SLAYER



DRAGON SLAYER



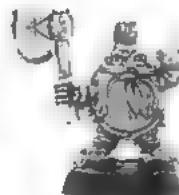
TROLL SLAYERS



TROLL SLAYERS



TROLL SLAYER 1
68091/54



TROLL SLAYER 2
68091/51



TROLL SLAYER 3
68091/52

GIANT SLAYERS



GIANT SLAYER 1
68092/54



GIANT SLAYER 2
68092/53

DRAGON SLAYER



DRAGON SLAYER
68097/55



DAEMON SLAYER



DAEMON SLAYER
68098/56

DWARFS

HAMMERERS



LONG BEARDS



IRON BREAKERS



DWARFS

DWARF CROSSBOWS



CROSSBOW 1
88051/33



CROSSBOW 2
88051/34



CROSSBOW 3
88051/35



CROSSBOW 4
88051/36



CROSSBOW 5
88051/57



CROSSBOW 6
88051/58



CROSSBOW 7
88051/59



CROSSBOW 8
88051/60



CROSSBOW 9
88051/61



CROSSBOW 10
88051/62



CROSSBOW 11
88051/63



CROSSBOW 12
88051/64



CROSSBOW 13
88001/5



CROSSBOW 14
88001/6



CROSSBOW 15
88051/38



CROSSBOW 16
88051/37



CROSSBOW 17
88051/09



CROSSBOW 18
88051/40



PLUG-IN CROSSBOW 1A
88051 A

TROLL SLAYERS



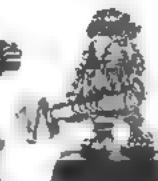
WITH SWORD
88091/8



WITH MACE 1
88091/9



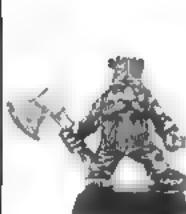
WITH AXE 1
88091/10



WITH HAMMER
88091/6



WITH AXE 2
88091/7



WITH AXE 3
88091/5



WITH TWO SWORDS
88091/1



WITH MACE 2
88091/2



WITH FLAIL
88091/3

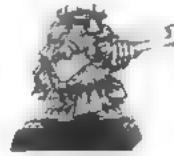


WITH TWO-HANDED AXE
88091/4

THUNDERERS



THUNDERER 1
88096/27



THUNDERER 2
88096/28



THUNDERER 3
88096/29



THUNDERER 4
88096/30



THUNDERER 5
88096/35



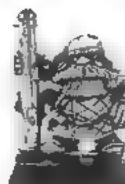
THUNDERER 6
88096/36



THUNDERER 7
88096/37



THUNDERER 8
88096/38



THUNDERER 9
88096/39



THUNDERER 10
88096/40



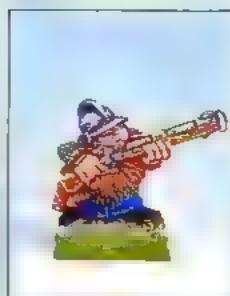
THUNDERER 11
88096/41



THUNDERER 12
88096/42



DWARF THUNDERERS



DWARF MINER COMMAND**LEADER**
88045/3**STANDARD BEARER**
88045/1

88045/2

DWARF MINERS**DWARF MINER 1**
88044/1**DWARF MINER 2**
88044/2**DWARF MINER 3**
88044/3**DWARF MINER 4**
88044/4**DWARF MINER 5**
88044/5

UNDEAD

SKELETON HORSEMEN



SKELETON HORSEMAN
74519/4



SKELETON HORSEMAN
WITH AXE
74519/2



SKELETON HORSEMAN
WITH SWORD
74519/1



SKELETON HORSEMAN
WITH SPEAR
74519/3

THESE MODELS ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE AND A PLASTIC SKELETON STEED SPRUE AS STANDARD



EXAMPLES OF COMPLETED SKELETON HORSEMEN

UNDEAD

DIETER HELSNIGHT
ON MANTICORE



THE COMPLETED DIETER
HELSNIGHT ON MANTICORE
CONSISTS OF

- 1 x BANNER TOP
- 1 x DIETER HELSNIGHT LEGS
- 1 x DIETER HELSNIGHT BODY
- 1 x MANTICORE HEAD
- 1 x MANTICORE LEFT BODY
- 1 x MANTICORE RIGHT BODY
- 1 x BACK LEG
- 1 x FRONT PAW
- 1 x MANTICORE TAIL
- 1 x LEFT WING
- 1 x RIGHT WING

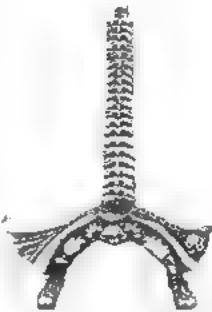
EXAMPLE OF COMPLETED DIETER HELSNIGHT ON MANTICORE



BANNER TOP
0518/3



DIETER HELSNIGHT BODY
0518/1



DIETER HELSNIGHT LEGS
0518/2



UNDEAD



LEFT WING
06105



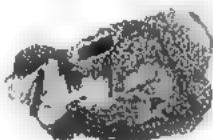
RIGHT WING
06106



MANTICORE HEAD
05104



MANTICORE TAIL
05109



MANTICORE RIGHT BODY
05106



MANTICORE LEFT BODY
05105



MANTICORE BACK LEG
06107



MANTICORE
FRONT PAW
05 8/8

GHOULS



GOUL 1
74522/1



GOUL 2
74522/2



GOUL 3
74522/3



GOUL 4
74522/4



GOUL 5
74522/5



GOUL 6
74522/6



GOUL 7
74522/7



GOUL 8
74522/8



GOUL 9
74522/9

UNDEAD

ZOMBIES

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



ZOMBIE STANDARD BEARER 1
74514/1



ZOMBIE MUSICIAN
74514/2



ZOMBIE STANDARD BEARER 2
74514/3



ZOMBIE 1
74515/5



ZOMBIE 2
74515/13



ZOMBIE 3
74515/9



ZOMBIE 4
74515/7



ZOMBIE 5
74515/11



ZOMBIE 6
74515/6



ZOMBIE 7
74515/10



ZOMBIE 8
74515/8



ZOMBIE 9
74515/12



ZOMBIE 10
74515/4



ZOMBIE 11
74515/2



ZOMBIE 12
74515/3



ZOMBIE 13
74515/1

UNDEAD

SKELETON COMMAND



SKELETON STANDARD
BEARER 1
74516/7



SKELETON STANDARD
BEARER 2
74516/5



SKELETON STANDARD
BEARER 3
74516/6



SKELETON DRUMMER 1
74516/2



SKELETON HORNBLOWER
74516/1



SKELETON DRUMMER 2
74516/3

CARRION



EXAMPLE OF COMPLETED CARRION



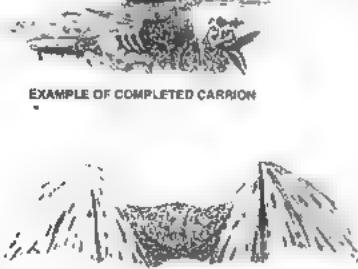
CARRION HEAD 1
88420/3



CARRION HEAD 2
88420/4



CARRION HEAD 3
88420/5



CARRION WINGS
88420/2



CARRION BODY
88420/1



CARRION RIDER 1
88420/7



CARRION RIDER 2
88420/6

THE COMPLETED CARRION
CONSISTS OF
1 x CARRION RIDER
1 x CARRION HEAD
1 x CARRION BODY
1 x CARRION WINGS

MUMMIES

Preserved beyond death by potent magic and reeking of the natron and sulphur of the embalmer's parlour, Mummies are amongst the most powerful of all Undead creatures. Although slow moving, Mummies are immensely powerful and almost impossible to destroy.



MUMMIES



AN UNDEAD HOST MARCHES TO WAR.

UNDEAD

MUMMIES



MUMMY 2
74510/4



MUMMY 1
74510/3



74510/2



MUMMY 4
74510/6



MUMMY 6
74510/7



MUMMY 5
74510/1



MUMMY 7
74510/8



MUMMY 8
74510/5

WRAITHS



WRAITH 6
74510/8



WRAITH 7
74510/7



WRAITH 5
74510/5



WRAITH 8
74510/6



WRAITH 4
74510/4



WRAITH 1
74510/1



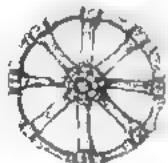
WRAITH 7
74510/2



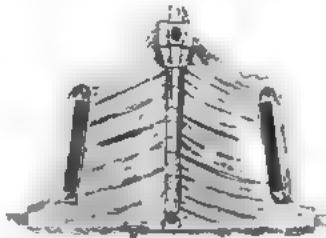
WRAITH 1
74510/3

UNDEAD

LICHE KING'S CHARIOT



WHEEL
0519/9



CHAROT BASE
0519/2



LECTERN
0519/7



RIGHT WING
0519/3



LEFT WING
0519/4



YOKE
0519/6



HAFT
0519/5



BANNER
0519/8



ARIKHAN THE BLACK
0519/1

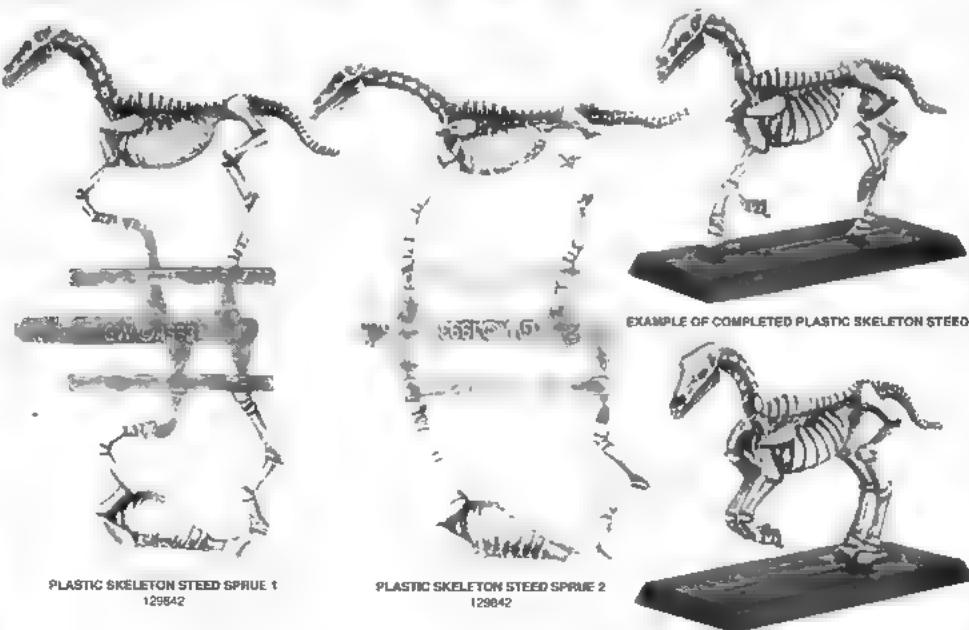


UNDEAD

LICHE KING'S CHARIOT



EXAMPLE OF COMPLETED LICH KING'S CHARIOT



PLASTIC SKELETON STEED SPRUE 1
129642

PLASTIC SKELETON STEED SPRUE 2
129642

THE COMPLETED LICH KING'S
CHARIOT CONSISTS OF:
1 x ARKHAN THE BLACK
1 x CHARIOT BASE
1 x LECTERN
1 x CHARIOT HAFT
1 x BANNER
1 x LEFT WING
1 x RIGHT WING
2 x YOKE
2 x WHEEL
4 x PLASTIC SKELETON STEEDS

UNDEAD

WIGHTS

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



WIGHT 1
745174



WIGHT 2
745170



WIGHT 3
745172



WIGHT 4
745171



WIGHT 5
745177



WIGHT 6
745175



WIGHT 7
745175



WIGHT 8
745176

VAMPIRE LORD



VAMPIRE LORD BODY
745201

LOD CONSISTS OF
1 x VAMPIRE LORD BODY
1 x CLOAK



CLOAK
745202



EXAMPLE OF COMPLETED VAMPIRE LORD

NECROMANCER



NECROMANCER
745211

HOST



HOST
GH1

GOBLINS

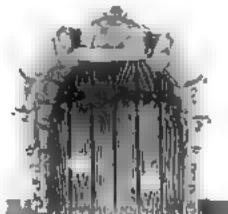
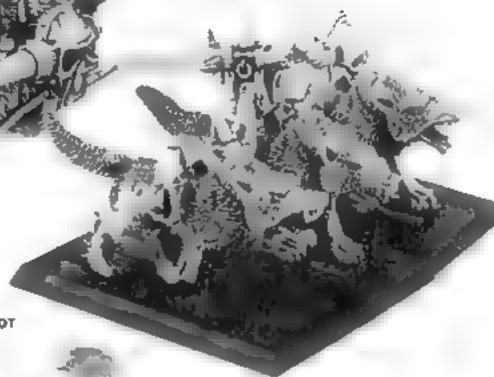
CHIEFTAIN GROM'S GOBLIN WAR CHARIOT



THE COMPLETE
CHIEFTAIN GROM'S WAR CHARIOT
CONSISTS OF

- 1 x NIBLET
- 1 x CHARIOT BASE
- 1 x CHARIOT HAFT
- 2 x CHARIOT YOKES
- 1 x SKULL YOKE HEAD
- 1 x GROM THE PAUNCH
- 2 x SOLID PLASTIC WHEELS
- 3 x PLASTIC WOLVES

EXAMPLE OF COMPLETED GOBLIN WAR CHARIOT



CHARIOT BASE
0844/6



GROM THE PAUNCH
0844/1



NIBLET
0844/2



CHARIOT YOKE
0844/4



SOLID PLASTIC WHEEL
100558



SKULL YOKE HEAD
0844/5



CHARIOT HAFT
0844/3



NIGHT GOBLINS

SKARSNIK AND GOBBLA



GOBBLA
75425/2



SKARSNIK
75425/1

SQUIG HOPPERS



NIGHT GOBLIN
SQUIG HOPPER 4
75440/4



NIGHT GOBLIN
SQUIG HOPPER 3
75440/3



NIGHT GOBLIN
SQUIG HOPPER 2
75440/2



NIGHT GOBLIN
SQUIG HOPPER 1
75440/1

CAVE SQUIGS AND HUNTERS



CAVE SQUIG 1
075469/2



CAVE SQUIG 2
075469/3



CAVE SQUIG 3
075469/4



NIGHT GOBLIN
SQUIG HUNTERS 1
075469/1



CAVE SQUIG 4
075469/5



CAVE SQUIG 5
075469/7



CAVE SQUIG 6
075469/8



CAVE SQUIG 7
075469/9



NIGHT GOBLIN
SQUIG HUNTERS 2
075469/5

NIGHT GOBLINS

FANATICS



NIGHT GOBLIN
BALL AND CHAIN
FANATIC 1
075420/1



BALL AND CHAIN
FANATIC 2
075420/2



NIGHT GOBLIN
BALL AND CHAIN
FANATIC 3
075420/3



NIGHT GOBLIN
BALL AND CHAIN
FANATIC 4
075420/4



NIGHT GOBLIN
BALL AND CHAIN
FANATIC 5
075420/5



NIGHT GOBLIN
BALL AND CHAIN
FANATIC 6
075420/6

CLUBBERS



CLUBBER 1
075457/3



CLUBBER 2
075457/4

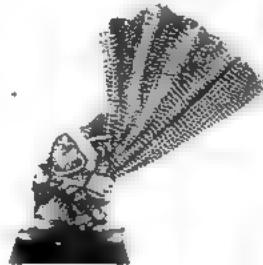


CLUBBER 3
075457/6

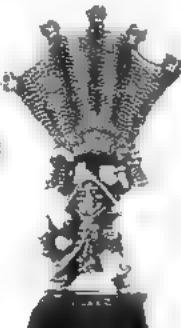


CLUBBER 4
075457/5

NETTERS



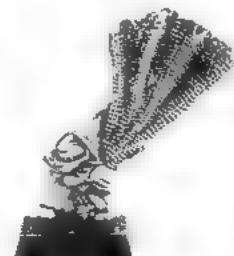
NETTER 1
074557/7



NETTER 2
074557/8



NETTER 3
074557/2



NETTER 4
074557/1

GOBLINS

WOLF RIDERS

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS
AND A PLASTIC WOLF SPRUE AS STANDARD



BOSS
06260/1



BIG BOSS
06260/2



HORN BLOWER
06260/3



BANNER BEARER
06260/4



WITH SPIKED CLUB AND SHIELD



WITH SWORD AND SHIELD 1
06260/7



WITH AXE AND SHIELD
06260/9



WITH SWORD AND SHIELD 2
06260/8



ARCHER 1
06260/6



ARCHER 2
06260/11



ARCHER 3
06260/12



ARCHER WITH SWORD
06260/5



WITH SPEAR 1
0631/1



WITH SPEAR 2
0631/2



WITH SPEAR 3
0631/3



WITH SPEAR 4
0631/4



EXAMPLES OF COMPLETED GOBLIN WOLF BOYZ



OGRES

OGRES



WITH MACE
074930/3



WITH TWO HANDED MACE
074930/5



WITH AXE AND SPIKE
074930/4



WITH SPIKED CLUB
074930/6



STANDARD
74930/2



EXAMPLE OF COMPLETED OGRE STANDARD BEARER



STANDARD BEARER
74930/1

THE COMPLETED OGRE
CONSISTS OF:
1 x STANDARD
1 x STANDARD BEARER

Designed by Michael Perry

ORCS

BLACK ORC COMMAND



BLACK ORC BOSS
75260/2



BLACK ORC DRUMMER
75260/5



BLACK ORC BANNER BEARER
75260/3



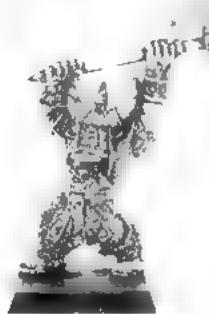
BLACK ORC BIG BOSS
75260/1



BANNER TOP
75260/4

THE COMPLETE BLACK ORC
BANNER BEARER CONSISTS OF:
1 x BLACK ORC BANNER BEARER
1 x BANNER TOP

BLACK ORCS



BLACK ORC WITH AXE 1
75255/4



BLACK ORC WITH AXE 2
75255/5



BLACK ORC WITH AXE 3
76255/5



BLACK ORC WITH
AXE AND CLEAVER 1
75255/3



BLACK ORC WITH
AXE AND CLEAVER 2
75255/2



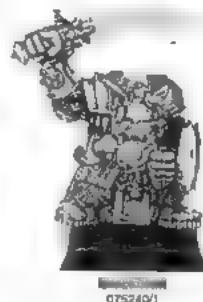
BLACK ORC WITH
AXE AND SWORD
75255/1

ORCS

ORC COMMAND GROUP



GORFANG ROTGUT



ORC BIG'UNS



ORCS

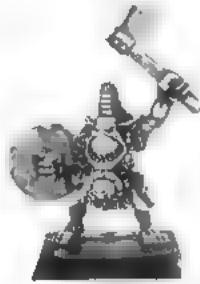
ORC BOYZ



ORC
WITH
AXE AND DAGGER 1
0752201



ORC
WITH SWORD 1
0752202



ORC
WITH AXE 1
0752203



ORC
WITH SPIKY CLUB 1
0752204



ORC
WITH SWORD 2
0752205



ORC
WITH SWORD 3
0752206



ORC
WITH SWORD 4
0752207



ORC
WITH SWORD 5
0752208



ORC
WITH SWORD 6
0752209



ORC
WITH SWORD 7
07522010

SAVAGE ORCS

COMMAND FIGURES



SAVAGE ORC
BIG BOSS 1
075250/2



SAVAGE ORC
BIG BOSS 2
075250/8



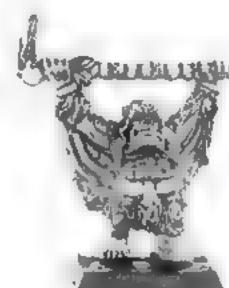
SAVAGE ORC
BANNER BEARER 2
075250/7



SAVAGE ORC
BANNER BEARER 1
075250/5



SAVAGE ORC
SHAMAN 1
075250/3



SAVAGE ORC
SHAMAN 2
075250/10



SAVAGE ORC
BOSS 1
075250/1



SAVAGE ORC
BOSS 2
075250/6



SAVAGE ORC
DRUMMER
075250/8



SAVAGE ORC
HORN BLOWER
075250/4

SAVAGE ORCS

ARRER BOYZ



SAVAGE ORC
WITH BOW AND HAMMER
075210/1



SAVAGE ORC
WITH BOW 1
075210/2



SAVAGE ORC
WITH BOW 2
075210/3



SAVAGE ORC
WITH BOW 3
075210/4



SAVAGE ORC
WITH BOW 4
075210/5



SAVAGE ORC
WITH BOW 5
075210/6



SAVAGE ORC
WITH BOW 6
075210/7



SAVAGE ORC
WITH BOW 7
075210/8



SAVAGE ORC
WITH BOW 8
075210/9



SAVAGE ORC
WITH BOW 9
075210/10



SAVAGE ORC
WITH BOW 10
075210/11



SAVAGE ORC
WITH BOW 11
075210/12



SAVAGE ORC
WITH BOW 12
075210/13



SAVAGE ORC
WITH BOW 13
075210/14



SAVAGE ORC
WITH BOW 14
075210/15



SAVAGE ORC
WITH BOW 15
075210/16

SAVAGE ORCS

COMMAND

THESE FIGURES ARE SUPPLIED WITH A PLASTIC BOAR SPRUE AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



HORNBLOWER
75206/4



BOSS
75206/1



STANDARD BEARER
75206/2



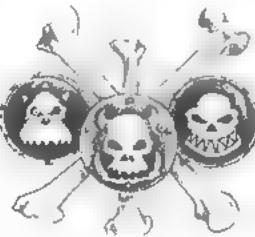
BANNER HEAD
75206/3

THE COMPLETED SAVAGE
ORC BANNER BEARER
CONSISTS OF
1 x BANNER BEARER
1 x BANNER HEAD
1 x PLASTIC BOAR SPRUE

BOARBOYZ



BOARBOY 1
75205/2



BOARBOY 2
75205/1



EXAMPLES OF COMPLETED SAVAGE ORC BOARBOYZ

MIGHTY EMPIRES



MIGHTY EMPIRES
GREAT CANNON
075094/7



MIGHTY EMPIRES
TEMPLE
075094/1



BATTERING RAM
075094/5



MIGHTY EMPIRES
SIEGE TOWER
075094/5



075094/4



STONE CIRCLE
075094/3



MIGHTY EMPIRES
075094/2



BRIDGE 1
075101/2



BRIDGE 2
075101/3



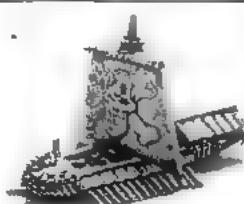
SKELETON ARMY
075101/7



075101/1



NECROPOLIS
075101/6



COMPLETE PIRATE SHIP

THE COMPLETE PIRATE
SHIP CONSISTS OF
1 x PIRATE SHIP SAIL
1 x PIRATE SHIP HULL



PIRATE SHIP SAIL
075101/5



PIRATE SHIP HULL
075101/4

ARCANE ARCHITECTURE



ARCANE DOORS
079717/1



SINGLE DOOR
079717/2



WINDOW 2
079717/4



WINDOW 1
079717/5



WINDOW 3
079717/5



WINDOW 4
079717/5



HEAD STONES 2
079717/20



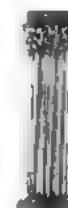
COLUMN 1
079717/7



COLUMN 2
079717/8



COLUMN 3
079717/9



COLUMN 4
079717/10



COLUMN
WITH GARGOYLE
079717/12



HUGE
CANDLESTICK
079717/11



HEAD STONES 1
079717/19



GRAVE STONES 1
079717/15



GRAVE STONES 1
079717/15



GRAVE STONE 4
079717/18



GRAVE 1
079717/21



GRAVE 2
079717/22



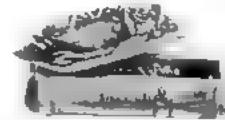
GRAVE STONES 2
079717/16



GRAVE STONES 2
079717/16



GARGOYLE 1
079717/13



COMPLETE SARCOPHAGUS 1



COMPLETE SARCOPHAGUS 2



GRAVE STONES 3
079717/17



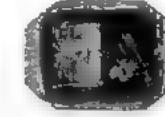
GARGOYLE 2
079717/14



SARCOPHAGUS 1
079717/23



SARCOPHAGUS 2
079717/20



SARCOPHAGUS 2
079717/25

COMPLETE ARMIES

The following pages contain a selection of Warhammer Fantasy Battle, Warhammer 40,000 and Space Marine armies. Each army may be ordered separately, please contact Games Workshop Mail Order for details.

WARLORD QUEEK'S SKAVEN SWARM

2998 Point Army



TECLIS'S HIGH ELF PATROL

3003 Point Army



GORBLUM'S ORC AND GOBLIN HORDE

2003 Point Army



LORD BZAARK'S CHAOS DWARF ARMY

2950 Point Army



CAPTAIN TYCHO'S BLOOD ANGELS

1522 Point Army



WARBOSS MAGROT'S ORK HORDE

1518 Point Army



CHAOS RENEGADES

5000 Point Army



ELDAR WARHOST OF THE ALAITOC CRAFTWORLD

4000 Point Army



THE IMPERIAL GUARD OF BARBARIUS PRIME

4000 Point Army

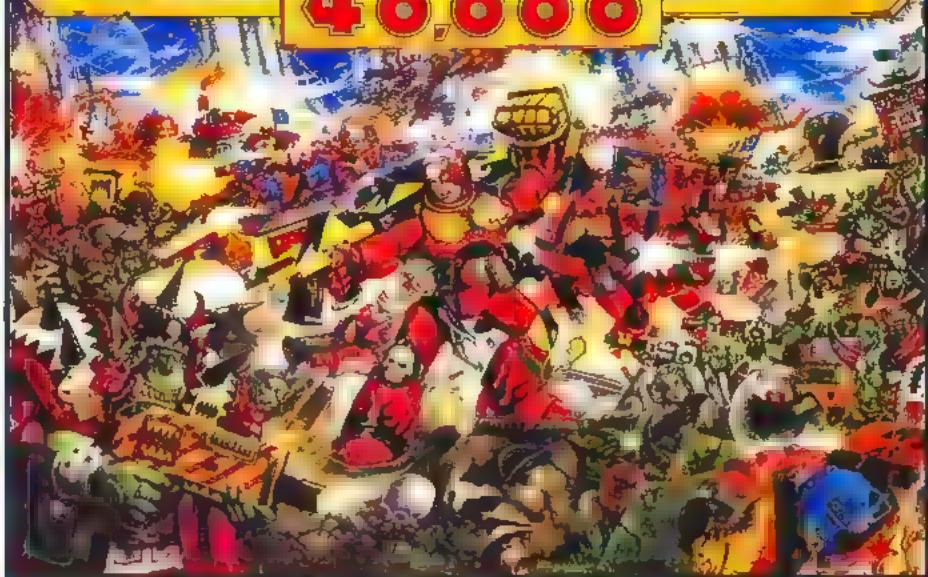


SQUIGBREFF'S ORK HORDE 4000 Point Army



WARHAMMER

40,000



BATTLES IN THE WAR-TORN HORROR OF THE FAR FUTURE

The new boxed Warhammer 40,000 game contains 80 new plastic Citadel Miniatures (20 Space Marines, 20 Space Orks and 40 Gretchin with Autoguns), a comprehensive Rulebook, a Wargear Equipment Book, the Codex Imperialis background book, a Scenario booklet, plus full-colour burst templates, counters, fast playsheet and 20 card scenic buildings. Also included in the box are Wargear, Mission, Vehicle and Dreadnought cards, Squad data and Weapons reference cards, a full-colour guide to painting the models, ten ordinary dice and four special dice for moderating heavy weapons and artillery fire.



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**GAMES
WORKSHOP**

WARHAMMER 40,000

DARK MILLENNIUM



WARHAMMER
40,000

DEVASTATING WAR MACHINES, WARGEAR AND PSYKERS

WARGEAR
PSYKERS

WARHAMMER
40,000

Dark Millennium brings the full range of deadly fighting machines, devastating psykers and exotic wargear to the Warhammer 40,000 game.

The box contains over twenty full colour vehicle datasheets, including everything from bikes to battle tanks and dreadnaughts. Special rules and psychic disciplines are detailed for each of the major races. Dark Millennium also contains dozens more templates and Wargear cards for you to equip your specialist troops with and two sets of two new Mission cards - Witch Hunt and Guerrilla War, and a deck of eighteen strategy cards to help you to defeat your enemies and emerge the victor!



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Games
Workshop

WARHAMMER 40,000

CODEX SPACE WOLVES



WARHAMMER
40,000
SUPPLEMENT

THE SPACE WOLVES

In ages past the mighty Primarch Leman Russ led the Space Wolves Chapter of Space Marines. Never was there a warrior as fierce as Leman Russ, and never were there Space Marine Warriors as headstrong and battle-keen as the Space Wolves. This invaluable companion to the Warhammer 40,000 game describes the armies of the Space Wolves Chapter in complete detail.

THE MIGHT OF THE SPACE WOLVES

The creation of the Space Wolves in the days of the Primarch Leman Russ is described together with their forbidding homeworld, the icy planet of Fenris.

ORGANISATION AND SPECIAL RULES

Organisational details and special rules are provided for the Space Wolves, including details of the Long Fangs, Grey Hunters, and Blood Claws.

ARMY LIST

A complete army list for the Space Wolves Chapter is given including special characters such as Njal Stormcaller, Uriel the Slayer, Ragnar Blackmane and Logan Grimnar.

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**GAMES
WORKSHOP**

WARHAMMER 40,000

CODEX ELDAR



THE ELDAR

This essential companion to the Warhammer 40,000 game describes the history and armies of the Eldar in complete detail.

THE ANCIENT CIVILISATION OF THE ELDAR

The rise and fall of the Eldar race is described in full, together with the advanced technologies of psychic engineering, the limitless energies of the Infinity Circuit and the mysteries of the Eldar Paths.

SPECIAL RULES

Full game rules are provided for all the Eldar weapons, vehicles and wargear, including: Wraith Cannon, the Walling Doom, the Laser Lance, Vibro-cannon, Vyper Jetbikes, the Sword of Asur and much more.

ARMY LIST

The book features a detailed army list for the Eldar army covering the diverse Aspect Warriors, the Harlequins, Pirates, Exodite Dragon Knights, Wraith-Guard plus many more war machines and warriors.

EAVY METAL

This volume also contains many full-colour uniform guides and Eldar miniatures painted by the Games Workshop 'Eavy Metal team.



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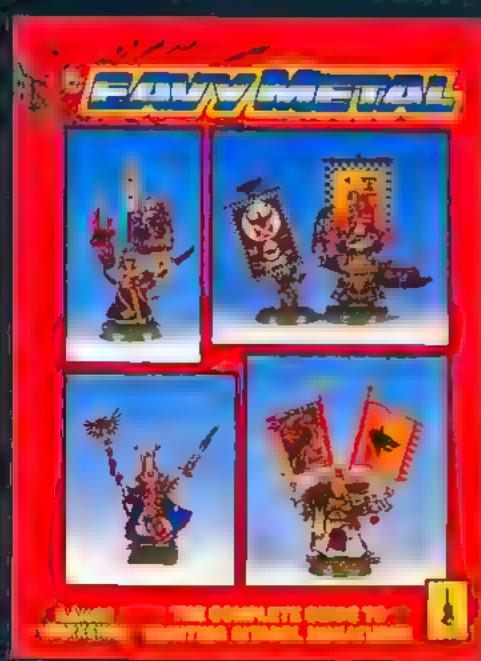
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‘EASY METAL

PAINTING GUIDES

Essential reading for miniature painters and modellers, Mike McVey's 'Eavy Metal Painting Guides contain all you need to know, whether you're new to painting or an expert perfecting your technique.

The first of the 'Eavy Metal series, the 'Eavy Metal Painting Guide is the definitive volume on painting Citadel Miniatures. It covers everything from setting up your work area and applying basic procedures, through to advanced painting and special techniques, including glazing and blending.



The Warhammer 40,000 Painting Guide is the second volume in the series, and the most comprehensive guide published about painting Warhammer 40,000 miniatures. It includes painting techniques and colour schemes for all of the different races and character models of the 41st millennium.

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or phone our Mail Order Department on (0773) 713213.

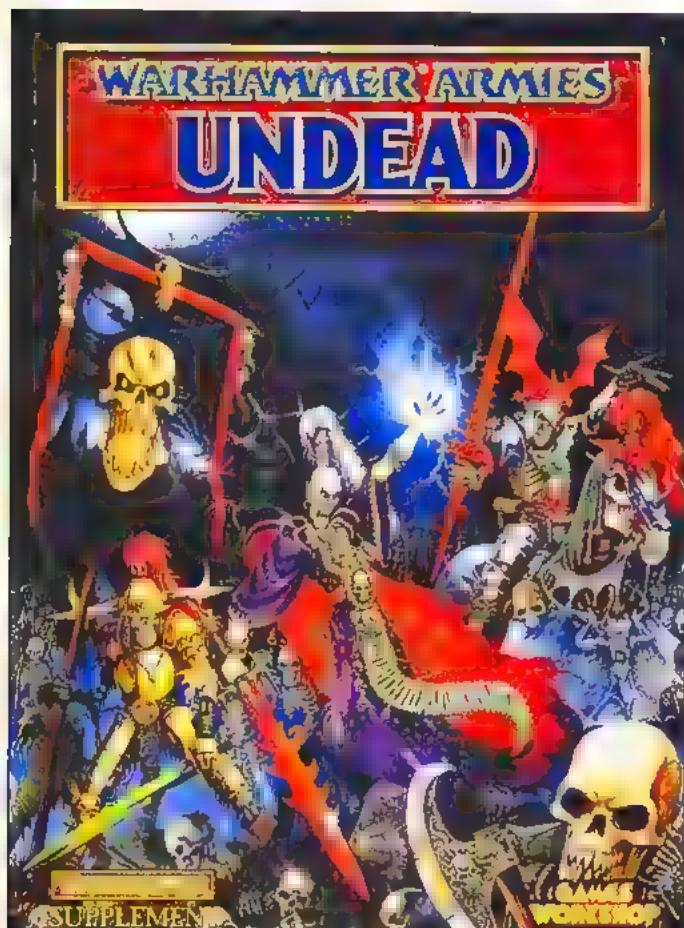
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WARHAMMER



THE UNDEAD

In the Warhammer World the dead do not rest easy. Vampires lurk in haunted castles in the sinister forests of Sylvania. Necromancers seek to escape their mortality by searching for forbidden knowledge within the pages of accursed books. In lost cities buried beneath the desert sands of the Land of the Dead, the Tomb Kings rule over legions of corpses, their servants in death as they were in life. And behind all of this towers the ancient shadowy figure of Lord Nagash – the Great Necromancer, once human but now powerful enough to rival the Gods themselves.

This essential supplement for the Warhammer game describes the armies of the Undead in complete detail. The book contains a full history of the Undead together with an army list that includes rules for all the Undead creatures, characters, warriors and war machines.

machines. There are also a set of 10 new Necromantic Magic spell cards as well as over a dozen new Magic Item cards and an exciting Undead scenario – Revenge of the Doomblood.

Warhammer Armies books for the Empire, Dwarfs, Orcs and Goblins, High Elves and Skaven are also available along with the Warhammer Battle Magic supplement.



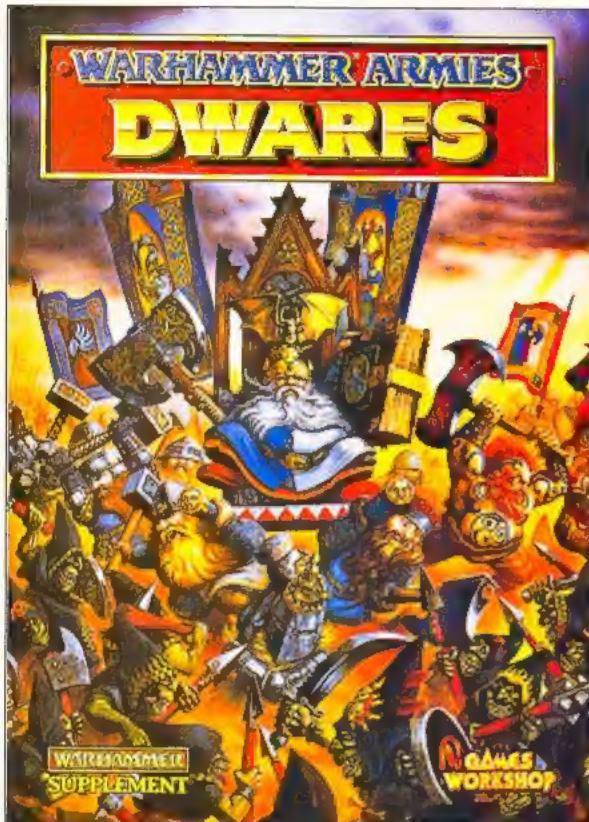
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WARHAMMER



Each fully illustrated volume in the Warhammer Armies series is packed with background, history, special rules and a complete army list. With detailed, full-colour painting guides, these books form the essential reference collection for all Warhammer gamers.

WARHAMMER ARMIES DWARFS

Renowned as battle-hardened warriors, Dwarfs have endured centuries of war and conquest to establish their mighty Empire among the World's Edge Mountains. This supplement describes the Dwarfs' Empire and history, from the great days of the Ancestor Gods to the sorry times of the present. It includes details of the Dwarfs' language, their music, writing, and magic runes.

The Dwarf army list includes details about Runesmiths, Hammerers, Iron Breakers, Long

Beards, Thunderers, Slayers, Cannons, Organ Guns, Flame Cannons, and more warriors and war machines. A full list is provided for Dwarf heroes past and present, including Ungrim Ironfist the Slayer King of Karak Kadrin, Thorgrim Grudgebearer the High King of Karaz-a-Karak, the renowned Slayer Gotrek Gurnisson and Joseph Bugman Dwarf Master Brewer.

Special rules include details of the game rules for all Dwarf war machines and warriors including the Flame Cannon, Organ Gun, Slayers, and Runesmiths. A complete new magic rune system is described allowing Dwarfs to build their own powerful magic weapons, armour, standards, war machines and talismans.

In addition Lord Duregar leads a Dwarf army into a ferocious battle against Orcs and Night Goblins at the very gates to the ancient stronghold of Karak Eight Peaks — a new Warhammer scenario.

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WARHAMMER

WARHAMMER ARMIES SKAVEN



THE SKAVEN

The vile and malevolent Skaven gnaw through the roots of the Old World like a malignant cancer. From their sprawling capital of ancient evil, Skavenblight, their Under-Empire spreads ever outward as seething hordes of vicious rat-men lie waiting to bring the final apocalypse down upon the unsuspecting realms of men.

Hidden from the eyes of men black-clad assassins slink through the sewers, rabid Plague Monks brew magical pestilences, insane Warlock Engineers build their devastating weapons of mass destruction and foul Packmasters mutate warped and deadly war-beasts to unleash upon their foes.

Through the ancient and evil Lords of Decay the Horned Rat himself, dark god of the Skaven race, cynically guides his children to their ultimate destiny of complete mastery of the entire world!

This indispensable supplement for the Warhammer game of fantasy battles describes the Skaven race and their unspeakable horror in complete and exhaustive detail.

The Empire, Dwarfs, High Elves, and Orc & Goblin armies books are also available along with the Warhammer Battle Magic supplement.

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CITADEL MINIATURES



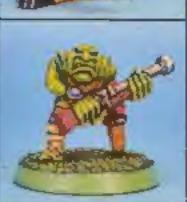
CATALOGUE

The third volume of the Citadel Miniatures Catalogue updates the vast Warhammer and Warhammer 40,000 miniature ranges covered in the previous two volumes. It also includes the complete Epic Space Marine range, a section on Marauder Miniatures and all the latest Games Workshop games and supplements.



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MINIATURES





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